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**144** Game Boy COLOR Games  
Reviewed JUST FOR YOU!

only  
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WWW.TOTALGAMES.NET no.9



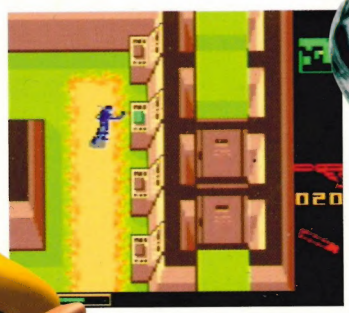
# TOTAL GAME BOY COLOR

everything you wanted to know about Game Boy

## metal gear SOLID

**win!**  
metal gear  
SOLID Games,  
POSTERS &  
T-SHIRTS!

Here comes **SOLID** Snake!



**WarioLand 3**  
Mario's arch enemy returns!  
PLUS **3** PULL-OUT  
POSTERS

HMM...  
GAME BOYS  
TASTE LIKE  
BANANA!



**Join  
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THE MOOMINS, MAGICAL  
TETRIS CHALLENGE... and  
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09





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AC Adaptor  
& Rechargeable Battery Pack



Light Magnifier



Ac Adaptor



## WELCOME!

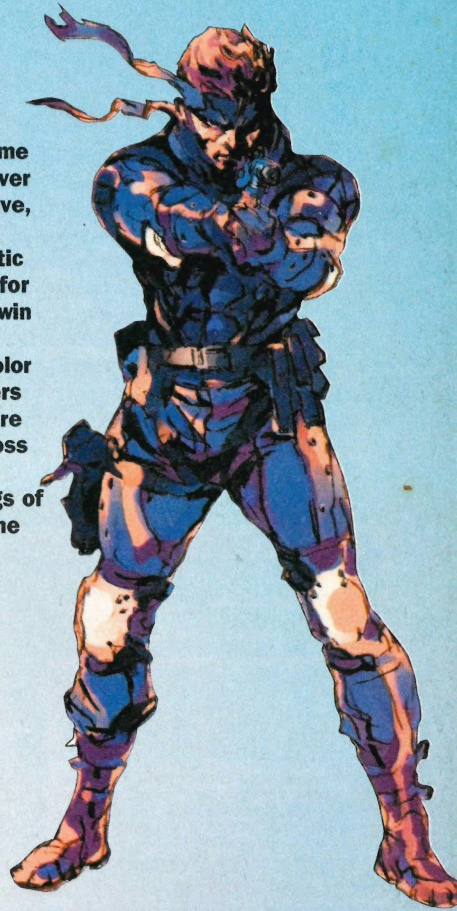


Have you seen Metal Gear Solid on Game Boy Color yet? No? Well get yourself over to page 10 right now! It's hard to believe, but Konami has gone and taken the PlayStation game and created a fantastic hand-held version. We've got a full review for you in this issue, along with an exclusive competition for you to win copies of the game, special T-shirts, dog-tags and posters! But that's not all – this issue is a veritable feast of Game Boy Color goodness! Wario is back in *Wario Land 3*, there are carton capers with *Daffy Duck: Fowl Play* and *Speedy Gonzales: Aztec Adventure* and some serious sporting action with *Jeremy McGrath Supercross* and *Tony Hawk's Pro Skater*.

All this, plus the usual helping of tips, cheats and passwords, bags of drawings and the complete listing of every Game Boy Color game that's worth buying in the back of the magazine.

So what are you waiting for? Get gaming!

*Nick Roberts*





# FEONT

## THE BITS 'N' BOBS EXPLAINED!

TOTAL GAME BOY COLOR has all the information you need to make sure you buy the right game for you! On each review you will find a number of boxes and pictures that will deliver the most up-to-date information in the known Game Boy Color world!

ninfol

KLAX

How much? £19.99  
 From who? Midway  
 Whenz it out? Out now  
 Kind of Game? Puzzle



Here you'll find out how much the game is, who made it, when it'll be in the shops and what kind of game it's supposed to be!

### QUICK TIP!

When playing this great game, make sure you don't get too engrossed as your mum might call you in for your tea and you won't hear her - then your belly will start to rumble!

To get you started on the game we've got a quick tip straight from the fingertips of our world-renowned Game Boy Color experts.

The main reviewer will fill you in on all the details of the game, but we've also got a second opinion so you get a balanced view.

2ND OPINION

**WHAT A REGRET!**  
 Cooor! In summary what you've got is a superb shoot-em-up with a few small niggles which prevent it from being a perfect title. It should still keep fans of the genre going for quite some time though. The great thing is, I can type absolutely anything I like into this box, because it's only an example of what a 2nd opinion looks like. If you can read this, then you must be bored! Write in and inform me that these tiny boxes are readable, then I'll be very careful what I write into them in the future! Ta-ra!  
 DICK

**TOTAL GAME BOY**  
**TEST YOUR STRENGTH**

**GRAPHICS!**  
 Rolf Harris on a high!  
 ★★★★★

**SOUND!**  
 Sounds like a coughing fox  
 ★★★★★

**PLAYABILITY!**  
 You'll play it till your batteries die!  
 ★★★★★

**LASTABILITY!**  
 Forever - what a great game!  
 ★★★★★

**OVERALL!**  
**99%**

YOU JUST HAVE TO HAVE THIS GAME!

This is where the game gets taken apart and rated on its graphics, sound, playability and lastability. Finally we give it an overall score. If the game scores over 90% it gets a coveted HUM DINGER award of excellence!

PAGE  
**10**

The PlayStation biggy comes to Game Boy Color - and it's a corker!

# metal gear SOLID



**3 PULL-OUT POSTERS**  
 Metal Gear Solid, Wario and The Muppets star in our pull-out poster extravaganza!



PIKACHU... WE WHAT DID YOU EXPECT?





GAME BOY GOODNESS!

TOTAL

GAME BOY

talGames.net COLOR

5

# TEEN

reviews

Every new Game Boy game reviewed and rated for you!

Metal Gear Solid	10
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Previews

Loads of new games for your Game Boy!



DID YOU KNOW... CARS CAN'T SPEAK!



PAGE 46

GET IN TOUCH!

If you want to write to us here at TOTAL GAME BOY COLOR, here's the address...

TOTAL GAME BOY COLOR  
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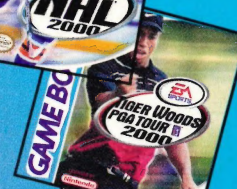


WIN!

PAGE

8

THERE'S A PRIZE FOR EVERY SINGLE READER WITH THQ AND THE G-CLUB! WIN 1ST PRIZE AND YOU'LL BE GOING HOME WITH A BUNCH OF GREAT EA SPORTS GAMES!



## WARIO Land 3

Look out! Mario's arch enemy is back on the prowl!



PAGE

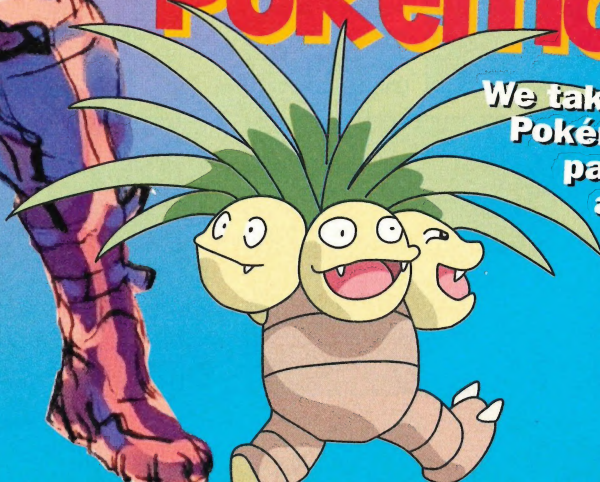
18

## Game For a Pokemon!

We take a look at Pokémon games past, present and future!

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14



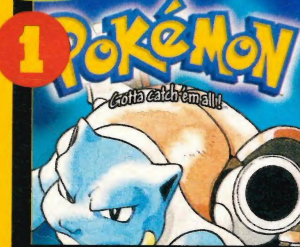


# SNOOP!

GAME BOY  
GOSSIP AT  
ITS BEST!



TOTAL  
GAME BOY  
CHARTS!  
color



1 **POKÉMON BLUE**  
nintendo

2 **POKÉMON RED**  
nintendo

3 **METROID II**  
nintendo

4 **F1 RACE**  
nintendo

5 **DONKEY KONG LAND**  
nintendo/rare

6 **GAME & WATCH  
GALLERY**  
nintendo

7 **MARIO & YOSHI**  
nintendo

8 **TENNIS**  
nintendo

6 **KIRBY'S  
DREAM LAND**  
nintendo

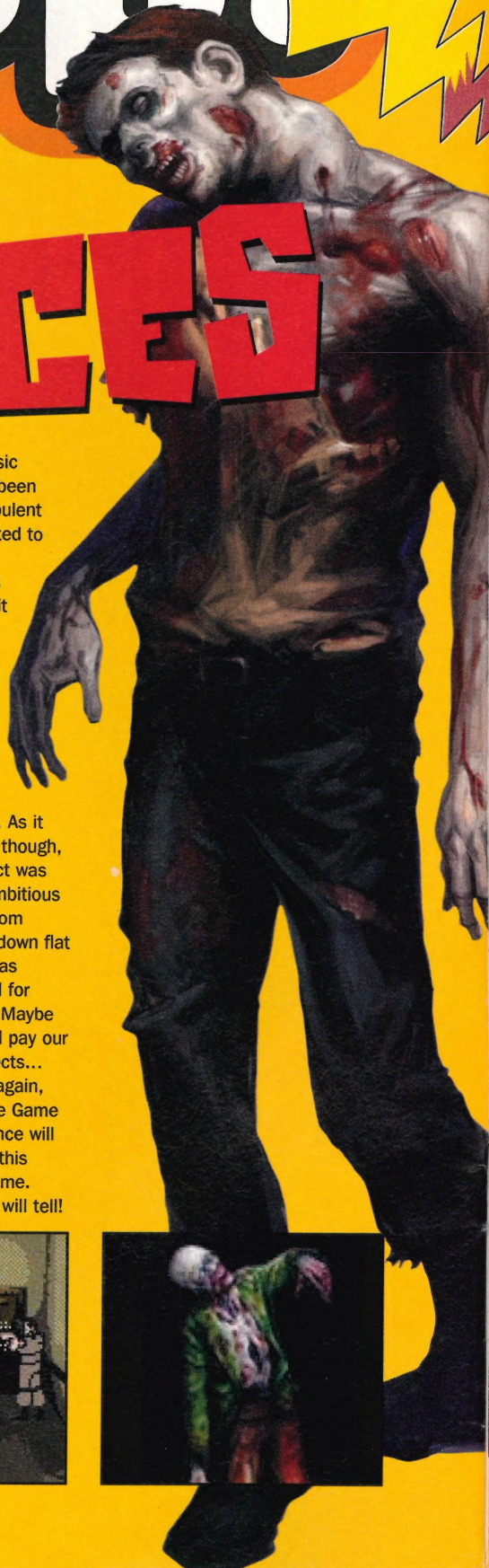
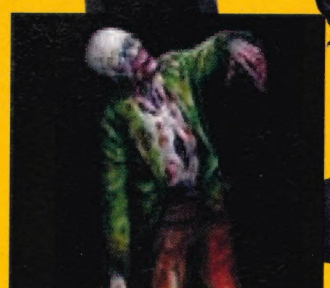
10 **SPY VS SPY**  
kemco

## REST IN PIECES



**S**urvival horror classic *Resident Evil* has been through some turbulent times while being converted to the Game Boy. Now, unfortunately, the powers that be have considered it too much of a chore to bring it to the small screen at all, choosing to scrap the entire project! Screenshots surfaced months back, and we even did a complete feature on the game which looked great. As it

turns out though, the project was far too ambitious and Capcom turned it down flat when it was submitted for approval. Maybe we should pay our last respects... but then again, maybe the Game Boy Advance will resurrect this classic game. Only time will tell!



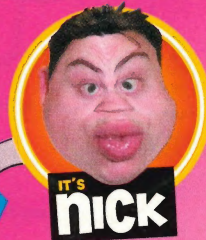


# MEET THE GANG!

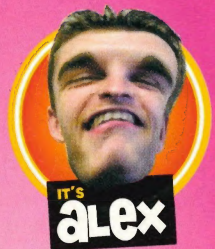
## Pokémon The Return

As the Pokémon film sweeps the nation's cinemas, our snooping spy has details on the sequel already and news of yet another Pokémon phenomenon for the Game Boy! The second film sees Ash finally becoming a Pokémon Master but not before six new Pokémon (to be seen in the forthcoming Silver and Gold editions) reek havoc on the balance of the universe.

To restore the balance, Ash must seek the assistance of Lugia, a young and mystical Pokémon and only with her help will he be able to restore peace. To celebrate the launch of the second film, Nintendo will be producing a limited edition Pokémon Game Boy featuring all the new characters as well as a brand new colour scheme. We'll keep our eyes peeled for the Game Boys as they appear in America so watch this space!



it's **nick**



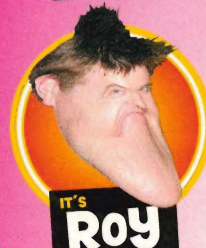
it's **alex**



it's **Karen**



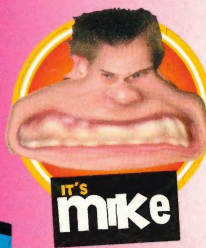
it's **Ben**



it's **Roy**



it's **RUSS**



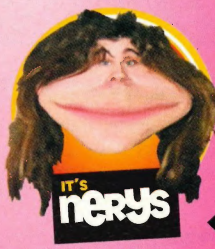
it's **mike**



it's **mart**



it's **RICH**



it's **nerys**



it's **Jem**



it's **Jo**

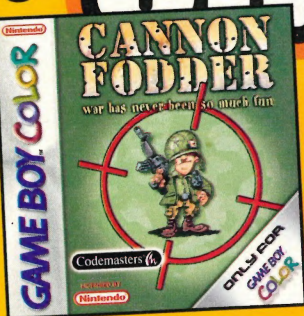


it's **simon**





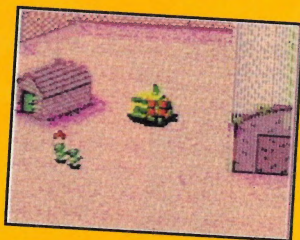
# Snoop!



## napalm Held

# Gaming!

**T**he 1995 classic, *Cannon Fodder*, is making its small screen debut very soon! The game, already known for starring brigades of miniature comic war heroes, has been shrunk even more courtesy of its original programmer Julian Jameson. The game, which sees you trying to manoeuvre legions of tiny troops across battle fields, is reported to be an extremely faithful reproduction of the '95 version, complete with full FMV, cut-scenes and the distinct sense of humour that set the original apart from its rivals.



The weapons are also exactly the same as the original and your squads will come well stocked with grenades, machine guns and rocket launchers. In fact, the only difference between this and the classic version is the size of the screen! Look out for a massive review as soon as we sneak behind enemy lines and steal a copy!

## GO-GO GADGET GAME BOY!

**Y**ou'll be pleased to hear that the Game Boy Color is to get its very own

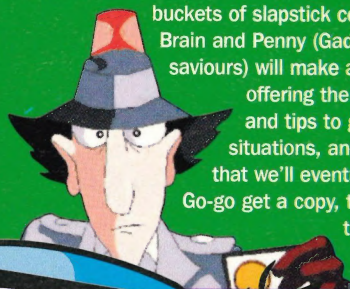
Inspector Gadget title! Luckily someone in the know has decided not to base the game on the dreadful Disney film, but on the original cartoon series. Developer Ubi Soft (who brought the world

*Rayman*) has promised that the nutty inspector will use all his wacky gadgets to stop Dr Claw from taking over the world.

Using his springy arms, helicopter hat, Gadget coat, skis, Gadget neck and Gadget laser, the game will be packed with buckets of slapstick comedy and daft humour.

Brain and Penny (Gadget's sidekicks and saviours) will make appearances in the game, offering the clumsy inspector hints and tips to get him out of sticky situations, and there are even rumours that we'll eventually see Dr Claw's face!

Go-go get a copy, that's what we say! Stay tuned for a full review just as soon as it is released!



## everyone's a winner WITH THE G-CLUB!

### WHAT ARE THE NAMES OF THE TWO G-CLUB ALIENS?

Answer: .....

Name: .....

Address: .....

.....

City: .....

County: .....

Post Code: .....

Tel Number (please include area code): .....

Email address: .....

Date of birth: .....

☐ From time to time you may be sent news about exciting new products and opportunities that are of interest to Total Game Boy Color readers. If you do now wish to receive such information please tick this box. Alternatively state clearly that you do not wish to receive this information on your postal/online entry.

TOTAL GAME BOY COLOR ISSUE 9

**T**he happy-go-lucky people at THQ are in a right generous mood this issue! They're offering a prize to every single TOTAL GAME BOY COLOR reader who enters this exclusive competition. That could mean hundreds of thousands of prizes! You just can't lose!

### 1ST PRIZE

G-Club Sports Compendium of games including FIFA 2000, Madden 2000, NHL 2000 and Tiger Woods 2000!

### RUNNERS UP

A copy of FIFA 2000 for five lucky runners up.

### BONUS PRIZES!

Every single person who enters will automatically qualify for a membership to the G-Club, the exclusive THQ club where you get a regular newsletter through the post, a starter pack that includes free magazines, stickers and Game Boy gizmos, plus a great membership card!

### HOW TO WIN?

Just cut out this coupon, answer the question, fill in your details and mail it to: **G-Club Compo 9, Total Game Boy Color, Paragon Publishing, St Peter's Road, Bournemouth BH1 2JS.**



# HOT HARDWARE!

THERE ARE ALL KINDS OF GIZMOS AND GADGETS YOU CAN GET FOR YOUR GAME BOY COLOR THESE DAYS. WE THOUGHT IT WAS ABOUT TIME WE DID A ROUND-UP AND SHOWED YOU WHAT'S WHAT! EACH ONE HAS BEEN RATED OUT OF FIVE STARS!

## LINK CABLE

WILD THINGS

£6.99

With games like Pokémon selling so well these days, link cables are a must for all Game Boy Color owners. These spangly translucent blue ones look really neat, and do the job well.

★★★★★

## CARRY POUCH

WILD THINGS

£5.99

Just like mobile phones all look the same in leather cases, you can make your Game Boy Color look like a leather-clad bike with this pouch. It does give your console some handy protection when you're on the move though!

★★★★★

## RUMPAK

WILD THINGS

£9.99

Here's a gizmo that'll give you good vibrations! The Rumpapak fits neatly onto the bottom of your Game Boy Color and not only amplifies the sound coming out of the console, but gives a good rumble too – shoot-'em-ups will never be the same again!

★★★★★

## RECHARGER

WILD THINGS

£4.99

Batteries are a Game Boy owner's pain in the neck! A hardcore gamer is always running out of power – not any more though! This handy Recharger gives the same amount of power as a couple of AAs, but can be plugged into the mains each time it runs out!

★★★★★

## SYSTEM LINK

BLAZE

£4.99

Hmm, more link-up cables, only from a different company. They still do the job, and they still look pretty cool in translucent blue.

★★★★★

## FLEXILIGHT

BLAZE

£4.99

Now here's a cool invention! Have you ever wanted to play your Game Boy Color under the bedclothes, but been stopped by the lack of light? Well now you can play all you like because the FlexiLight plugs into the side of your console and uses a special white LED to light up the screen! This one is cheaper than the competition too!

★★★★★

## AC ADAPTOR & RECHARGEABLE BATTERY PACK

BLAZE

£4.99

It does exactly what it says on the tin! This double pack of a power adaptor and a rechargeable battery will solve all your power needs in one go!

★★★★★

## LIGHT MAGNIFIER

BLAZE

£6.99

Screen too small for you? Well make it bigger with a little help from this glorified magnifying glass. It's what all short-sighted Game Boy fanatics have been waiting for – and it works pretty well too!

★★★★★

## XPLORER CB

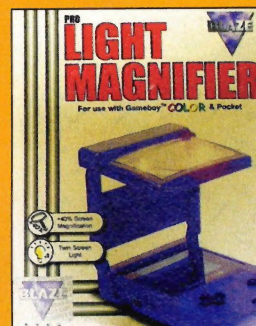
BLAZE

£19.99

Can't get past level 10? Foxed by a particularly nasty baddie? Not any more! The Xplorer (the new name for Xplorer, don't you know) has just been updated for the Game Boy Color. It's a special cartridge that plugs into the Game Boy, with the game then plugging into the Xplorer. It comes with over 200 cheats ready installed, has special software to allow you to search for your own cheats and you can input cheats from their Web site at [www.x-plorer.co.uk](http://www.x-plorer.co.uk). If you're

into cheating, then this is a must!

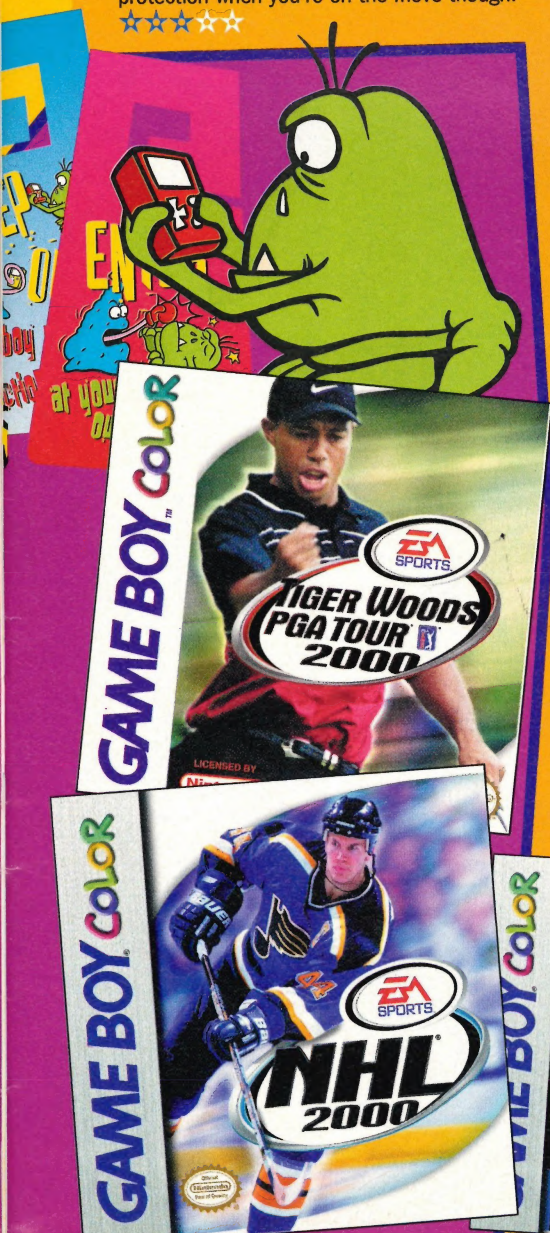
★★★★★



## NOW WIN ALL THE BLAZE STUFF!

**T**he kind people at Blaze have given us complete sets of their Game Boy Color gizmos to give away to lucky readers. If you want to win a set, all you have to do is send us a wild and wacky postcard. The best postcards win the sender all the Game Boy gadgets they could ever want!

Send your postcards to: **Blaze Compo, Total Game Boy Color, Paragon Publishing, St Peter's Road, Bournemouth BH1 2JS.**





ninfo!



How much? £24.99  
 From who? Konami  
 Whenz it out? Out now!  
 Kind of Game? Action



**QUICK TIP!**

STEALTH IS THE NAME OF THE GAME AND IF YOU WANT TO SURVIVE, YOU'D BETTER LEARN TO USE YOUR MAP AND AVOID GETTING SPOTTED. LOOK FOR WEAPONS CRATES INSIDE TRUCKS AND DEAD ENDS AND GET YOURSELF A WEAPON QUICKLY.

**ENTER THE SNAKE!**



Reviewed by  
**RUSS**



**a** new dimension in videogames was created when *Metal Gear Solid* was released on the PlayStation last year and Konami is about to do it again, by releasing the stealth action game on the Game Boy Color. Set after the events in the first *Metal Gear* game, the new game sees our hero Snake brought back into service again. Another

*Metal Gear* walking nuclear missile launcher has been built in secret, and now it's been stolen by terrorists. Only a highly trained and well-oiled Snake can do this job... Well, what are you waiting for!

### **SOLID AS A SNAKE**

Landing deep behind enemy lines, our hero's first mission is to infiltrate the enemy base. As you begin, you

# metal gear solid



These training missions are really tough - you'll have your work cut out!



To avoid the guards, you'll need to be stealthy - try sneaking past them!



Argh! It's Metal Gear Rex! This is the final battle - can you survive?





will receive a message from your commanding officer and will be trained how to access your saving and emergency frequencies, plus how to make good use of the map. Avoiding the guards is vital to your success and if you are spotted you could be surrounded in seconds, so take it slowly and make every step a cautious one.

The game follows in the footsteps of the original and you must keep in contact with your base and use the intercom to save regularly. There are loads of cunning puzzles for you to solve and searching for useful items is vital if you want to complete your mission. Chaff grenades might sound like awesome tools of destruction, but they are only effective when used for the correct purpose, which is knocking out cameras and electrical equipment.

## SPINELESS ANIMAL

There is a wide range of weapons and equipment scattered around the levels, but you'll have to search every distant corner to find it all. Looking for this nifty gear is made twice as hard when there are cunning enemy troops nearby, but take your time and tread carefully. Each weapon has a particular skill and using your supplies carefully will be important to avoid running out of ammo at a crucial time. There are pistols, rifles and even C4 explosives to use on your targets, but remember to keep yourself well-hidden to avoid accidentally alerting the guards.


There are some handy pieces of gear stashed inside a few crates and the Night Vision Goggles and Body Armour are certainly ones to look out for. This slippery agent will



get to try a number of interesting devices throughout the mission and will need to be alert from dangerous areas with anti-personnel land mines and toxic fumes. Modern warfare is extremely dangerous and only highly-skilled operatives are needed for this awesome challenge!

## HOW BIG IS YOUR SNAKE!

The game features massive colourful levels for you to sneak around and the sound is fairly atmospheric, adding to the excitement a little. The sprites move well and your wriggly Snake can perform all manner of stealthy moves like backing up against walls and slithering along the ground in true sniper fashion. Overall, the feel of the game is terrific and once again this is a truly



**2nd Opinion!**  
**IT'S SOLID, MAN!**

One word – wow! Apart from replacing the 3-D view with a 2.5-D one, Konami has taken everything good about the PlayStation version of *Metal Gear Solid* and squeezed it onto the Game Boy! Everything you could possibly want is here – the incredibly exciting Adventure mode, the non-stop hide-n-seek with the guards... even the tough Training mode has made it onto the cart! There's absolutely no reason why you shouldn't go out and get this – it's the most fun you can have with your hand-held friend!

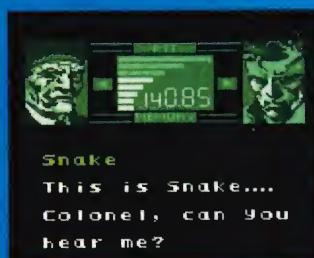
**MARTIN**



The infrared scope is extremely useful and can be employed to spot laser beams and traps ahead.



Watch out for these squall waves or you'll be washed away in the flood!



Using the Codec to contact your friends is essential on this mission.

# MEET THE CAST



**Slasher Hawk**



**Black Arts Viper**



**Pyro Bison**



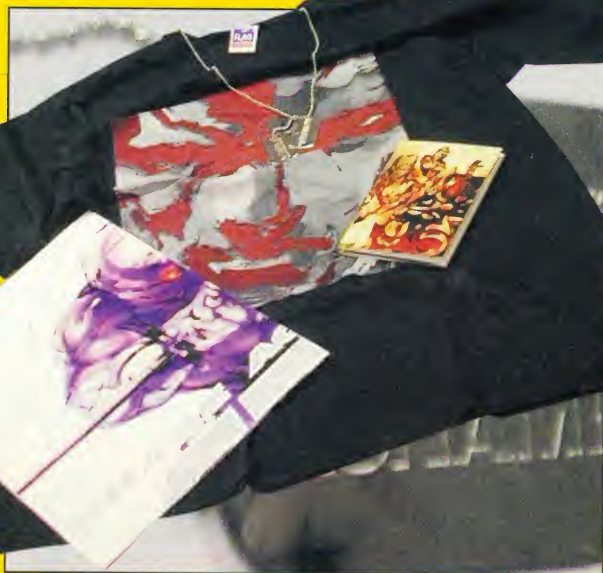
**Marionette Owl**

The Game Boy Color version of *Metal Gear Solid* has some dark and sinister looking characters in it. As the story unfolds, you get to meet this crew and work out whether to kill them on the spot or wait to hear what they say first! We'll leave it up to you...





**WIN! WIN! WIN!**



The wonderfully friendly people at Konami have given us a whole load of *Metal Gear* goodies to give away to our lucky readers. Ten first prize winners will receive a copy of *Metal Gear Solid* for the Game Boy Colour, a T-shirt, collector's *Metal Gear* dogtags and full colour posters. Forty other runners-up prizes of T-shirts and other goodies are also waiting to be won by answering this simple question...

**WHAT IS THE LEAD CHARACTER FROM THE METAL GEAR GAMES CALLED?**

- A. Wobbly Snake
- B. Milk Snake
- C. Solid Snake

Pop your answer on a postcard along with your name, age, and postal address and send it to... **Metal Gear Competition, TOTAL GAME BOY COLOR, Paragon Publishing, Paragon House, St Peters Road, Bournemouth BH1 2JS.**



By crouching down in the vents, you can avoid the eyes of the guards...



Press the buttons in the right order and you'll open the doors ahead.



Second floor - ladies underwear, lampshades and stuffed animals.



Oh no! You've been spotted! Quick - hide in the bushes like a girl!

amazing game, setting new standards for the competition.

Added to the massive single-player mission, you can also link up with a friend and battle your Snakes against each other. Your mission is to collect three items from the level and make your way to the exit without getting spotted and killed. If your opponent picks up one of the items, you'll have to take them out and then search for the spot where it re-appears. To further the confusion there are four exits on every level, and three of these doors are fake. Finding all the items and making your escape could be a long process so when the timer expires, the player with

the most items will be announced the winner.

## URBAN SNAKE-DOWN

This is a totally amazing game with great graphics and unique gameplay. The game is breathtakingly complex and yet very simple if you follow the instructions carefully. There is plenty to keep you occupied and with the incredibly intense two-player game, it's totally amazing to think that all this fits onto a tiny Game Boy cartridge. Konami really has produced a tiny miracle - creep into town and grab one as soon as you possibly can!

**RUSS**

**TOTAL GAME BOY**  
**TEST YOUR STRENGTH**

**GRAPHICS!**  
Well-detailed levels!  
★★★★

**SOUND!**  
Atmospheric and exciting at times  
★★★★

**PLAYABILITY!**  
Slides along very nicely  
★★★★

**LASTABILITY!**  
This game is big in every way!  
★★★★

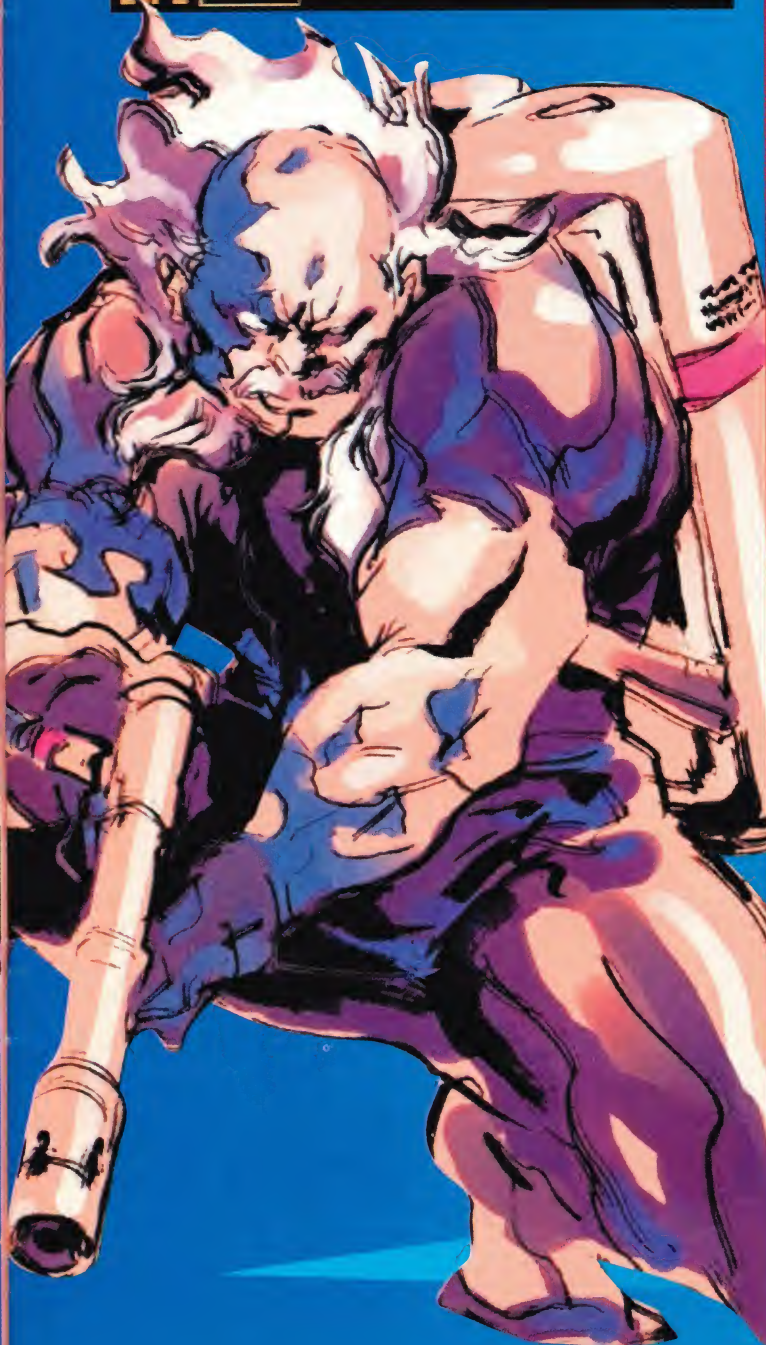
**OVERALL!**  
**94%**

**SNEAK OUT AND BUY ONE TODAY!**

**Hum Dinger!**  
HE-MAN!  
BUTCH!  
WIZARD!  
WINNER!







UK'S  
BIGGEST &  
BEST VALUE SERVICE

CHEATS & TIPS FOR OVER 3000 GAMES



# CHEATS UNLIMITED

GAME BOY COLOR CHEATS & TIPS

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## A-F

A Bug's Life  
Adams Family (The)  
Adventure Island 2  
Alleyway  
Antz  
Armored  
Army Men - Sarge's Heroes  
Bart Simpson's Escape from Camp  
Bomberman  
Bubble Bobble 2  
Burial Fighter  
Bust A Move 2  
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Casper  
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Choplifter 2  
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**G-K**  
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Halloween Racer

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**L-P**  
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Links Awakening Zelda  
Mario Clash  
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Nemesis  
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Pitfighter  
Play Action Football  
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Pocohontas  
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Puzzle Master

## V-Z

V Rally  
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WWF Series  
WWF Warzone Series  
Yoda Stories  
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Zelda  
Zelda: Links Awakening DX

## Q-U

Q Bert  
Q Billion  
Qix  
Ready 2 Rumble Boxing  
Real Ghostbusters  
R Type  
Rugrats  
Small Soldiers  
Speedy Gonzales: Aztec Adventure  
Star Wars Episode 1  
Super Mario Bros. DX  
Super Mario Land 1, 2



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THE MONSTERS HAVE INVADDED AND THEY'RE SO POPULAR YOU FIND ONE IN ALMOST EVERY HOME. PIKACHU AND FRIENDS HAVE TAKEN THE WORLD BY STORM AND IT ALL BEGAN WITH A NINTENDO GAME ON THE GAME BOY. POKÉMON RED AND BLUE WAS INCREDIBLY POPULAR IN JAPAN, SO MUCH SO THAT IT SPARKED RELEASES OF A CARTOON SERIES, TRADING CARDS, AEROPLANES AND ALL KINDS OF OTHER MERCHANDISE. NOT SATISFIED WITH TAKING OVER JAPAN, THE 151 LITTLE POKÉMON DECIDED TO TAKE ON THE WORLD AND HAS NOW EVOLVED INTO A MULTI-BILLION POUND FRANCHISE.

## Video Games

There are plenty of Pokémon video games available at the moment and a wide range of titles to look forward to in the future, even a Dolphin Pokémon game. This is the story so far!

## Pokémon Red and Blue

September 1999 the Pokémon arrived in the UK and went on to sell over a million copies. Game Boy sales have rocketed, you just gotta catch 'em all! A small boy is given his first Pokémon by Professor Oak and asked to catch and train all 151 Pokémon to become a Pokémon Master. You must train your monster to fight and then try to outwit the wild Pokémon hiding in long grass and caves. AS the monsters grow they evolve and gain new abilities to make them stronger. Beating the Gym Leaders will earn you badges and when you have all eight pinned to your chest you can take on the Elite Four in the ultimate battle. A massive game that will take over your life, you gotta catch 'em all!





# POKÉMON



## Pokémon Stadium



The first N64 Pokémon game has just been released and comes with a new attachment to connect the console to your Game Boy cartridge. The Transfer Pak enables you to upload your very own captured and trained Pokémon from Red or Blue and

battle them in full 3-D on the N64. There are a wide range of cups and challenges to complete and when you are ready you can take on the Gym Leaders to find the secret path to the Elite Four. There are nine fun mini-games featuring the more famous Pokémon and you can even win a few rare Pokémon to transfer back to your Game Boy cartridge.

## FORTHCOMING GAMES

### Pokémon Yellow

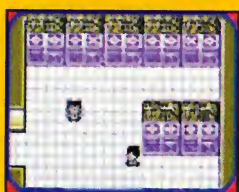


This game for the Game Boy emerged after the success of the Pokémon cartoon series and features the electric mouse Pokémon Pikachu. The game is similar to Pokémon Red and Blue only you will receive Pikachu as your very first Pokémon and he will follow you around all the time like the cartoon. You will still need to trade to catch them all but other than that it is almost the same game.



## Pokémon Pinball

The pinball Pokémon game for Game Boy has a built in rumble pak for added feed back whilst playing. There are two different pinball tables to choose from, both Red and Blue, and all 151 monsters are available for you to catch. By hitting the fast moving Pokéball around the table and hitting the right targets you'll get a chance to capture and train all the cute little monsters with the ultimate challenge to try to catch 'em all!



## Pokémon Trading Card Game

The Trading Card game developed by Wizards of the Coasts is extremely popular and has been transported to the Game Boy Color. The game requires you to visit different areas and play cards against a number of different opponents. You can find, trade and win cards and you must try to collect all the cards. The game comes with a unique Promo card for collectors and is sure to be a big hit.



## Pokémon Snap

The second Pokémon game for the N64 will be Pokémon Snap which mixes Pokémon and amateur photography. Given a camera by Professor Oak you must travel the Pokéworld taking photos of wild Pokémon in their natural habitats. Points are scored for the positioning of the Pokémon on the screen and whether the little critter is doing something unique or special. Not all of the monsters appear along this journey but you'll still be very snap happy.



## Hey You Pikachu

Still in development this amazing title comes complete with a microphone and headphones and allows you to converse with Pikachu on the N64. The game is expected to appear at E3 so watch out for more details coming soon.



The latest Game Boy Pokémon titles have been a big success in Japan and features many changes. More Pokémon have been added to take the number to 252 and the game is now in full colour. Also for the first time on Game Boy Color this title I played in real time! At the start of the game you must input the time and ten you will only be able to capture nocturnal Pokémon at night. This game won't be available in the UK until 2001, but looks fantastic and will be incredibly popular.

## Pokémon Gold and Silver



# Pokémon Monopoly

Pikachu and friends have even taken to Monopoly and you must wander around the board purchasing monsters and building houses on them to charge your friends rent. The game is essentially the same, but includes a few nice little touches like "Teleport directly to Go." The game is available for £29.99 and should be in most good toy shops.



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ninfo!



How much? £24.99  
 From who? Nintendo  
 Whenz it out? Out now!  
 Kind of Game? Platform



**QUICK TIP!**

IF YOU'RE EVER STUCK FOR WHAT TO DO NEXT THEN GO AND VISIT THE HIDDEN FIGURE IN THE TEMPLE. ANOTHER GOOD TACTIC IS TO VISIT EVERY STAGE DURING THE DAY AND THEN RETURN AT NIGHT TO SEE WHAT HAS CHANGED!

# Wario Land 3

**IT'S THIRD TIME AROUND FOR OLD WARIO... AND HE'S NEVER LOOKED BETTER!**

**N**intendo seems to have a rather clever knack of turning its characters into almost household names... after all, who hasn't heard of Mario? Now Mario's arch-nemesis Wario looks to be on the road to fame too in this, his third title for the Game Boy Color.

## WARIO WITH A 'W'!

Wario Land and Wario Land 2 were both great games which showed that regardless of how lousy Nintendo seems to be at marketing its products, the folk there certainly makes some cracking games! It would be easy for them to just sit back and rest on their

laurels after the last two Wario titles but thankfully, they haven't and Wario Land 3 is bigger, better and even madder than the previous two!

After experiencing a little plane trouble, Wario ends up crash-landing in a mysterious jungle, (crash investigators later put the accident down to 'pilot error'). After wandering around for 'the rest of the afternoon', according to the manual – which translates to roughly two seconds of game time – our moustachioed maniac uncovers a dark cave in which he finds a strange musical box. Being the evil fellow that he obviously is, Wario tries to nick the music box and as a result is magically trapped inside it. Here he meets a strange figure who offers to set Wario free if he'll explore the lands inside the box and recover... er,



The Temple



Reviewed by  
**ROY**

more music boxes (someone at Nintendo obviously has a bit of a thing for them).

## LIKE MARIO, BUT YELLOW!

This rather bizarre plot sets the scene for an absolutely humungous 2-D platform adventure with more visual gags than a Looney Tunes cartoon. Wario himself is a very versatile chap who can perform all sorts of different moves, although for some of his abilities he requires a specific object or power that you first have to find. Gameplay is based around a central map screen that you can return to at any time and as you conquer the various levels, new locations open up.

The game has clearly been designed to last a long time – it is absolutely huge, and every level has sections and areas which can only be reached once Wario has gained the use of a specific ability. This

means that you must constantly return to places you've already been if you hope to ever finish the game. On top of that, each level can be visited both in the daytime and at night and the two timescales give a totally different appearance to the

**2nd Opinion!**



## THIS ONE'S A BEEY!

This game is so big that it'll keep you going for absolutely ages, but the modular composition of the levels coupled with the autosave feature means that it's still a great game for picking up and playing when you've only got a few minutes to spare – which is what the Game Boy Color is all about!

**Jem**

*"This is what the Game Boy Color is all about!"*



It's inevitable that someone with Wario's girth will float fairly well. However, he can't swim without flippers...



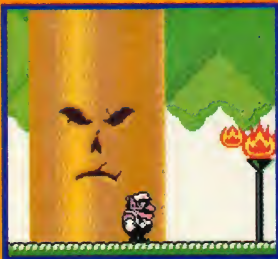




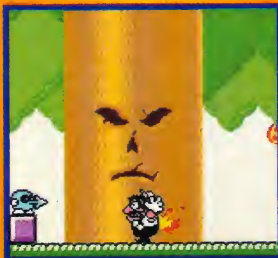
The bloke with the pointy nose is actually a traffic warden! Okay, just kidding, he's nicer than that!

## FLAMIN' ELL!

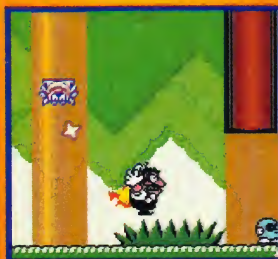
Wario is pretty much indestructible (so there are benefits to being evil!) This means that things that would harm other characters don't actually hurt him and can even be used to his advantage.



If Wario's not careful near a burning flame then something rather amusing happens...



...his butt catches fire and he starts running madly around the level like... well, like his butt was on fire!



Painful as it may look, this can be turned to your advantage if you can get Wario to certain blocks before he burns up. Just watch him go!

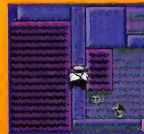


If there's ever a problem that can't be overcome peacefully, try putting your shoulder into it! Go on Wario - heave!

## DEAD WARIO...

When you enter certain levels at night, the creatures that you find within are decidedly different to those that hang around during the sun-lit hours...

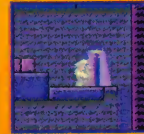
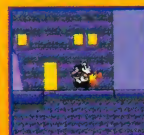
This green creature lobs his head at Wario and if it connects...



...then Wario is transformed into a mouldering zombie!



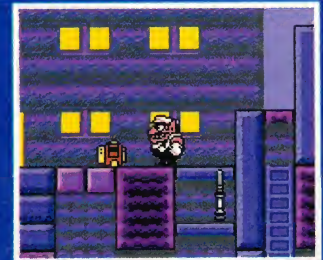
Zombie-Wario is very slow and must drag himself into the light...



...at which point he becomes his normal evil self again!



This area can only be reached if Wario sets himself on fire! Don't try that at home kids...



stages, with some very different enemies too.

Like the Wario Land games that have come before it, the key to finishing Wario Land 3 is in mastering the fat fellow's various powers. These range from being frozen in ice, through turning into a big ball of string to becoming a vampire with the power to transform into a bat. Because Wario can't actually be killed there's a lot less pressure on the gamer, and this means they can relax, explore the levels and experiment with the various effects that different enemies and natural hazards have on Wario - many of them with hilarious results. Great stuff!

ROY



**TOTAL**  
**GAME BOY**  
**TEST YOUR STRENGTH!** **COLOR**

**GRAPHICS!**  
Just fantastic!  
★★★★★

**SOUND!**  
Bouncy tunes that don't grate  
★★★★★

**PLAYABILITY!**  
More fun than you deserve!  
★★★★★

**LASTABILITY!**  
You won't be able to put it down!  
★★★★★

**OVERALL!**  
**97%**

**EVEN BETTER THAN WARIO LAND 2!**

**Hum Dinger!**

**he-mant!**

**GUITCH!**

**FECKIN'!**

**wump!**





MAKE SURE YOU DON'T KEEP YOUR FOOT ON THE ACCELERATOR ALL THE TIME - YOU'LL END UP IN THE SIDE BARRIERS! ALSO, DON'T BRAKE OVER THE JUMPS 'COS YOU'LL FALL OFF YOUR BIKE IF YOU DO!

# Jeremy McGrath Supercross



Reviewed by  
**alex**

**IT'S TIME TO TAKE TO THE DIRT TRACK - HOLD ON TIGHT!**

*'There's no denying that there's a fair amount of fun to be had bombing around on motorbikes!'*

**W**ith Jeremy McGrath licensing his name out to every games platform going, it comes as no surprise to see him popping up on the Game Boy Color. It might not have the punch of the N64 or even the Dreamcast, but our favourite hand-held can certainly throw out a tidy little game!

## TAKE A BIKE

Going from the top, this game is certainly not short of options. There's an Arcade mode for those who just fancy a quick spin and the chance to show-off to the ladies, as well as a Season mode for those who prefer to take their biking a little more seriously. In each mode there's an impressive amount of options and courses to race around too, so you're going to be kept busy for a little while at least.

Season mode has three Championship levels to race at - 80cc for beginners, 125cc for intermediates and 250cc for those

who think they're hard enough - with three seasons to get through in each. The catch? Well you've got to unlock them by finishing first in each of the preceding seasons. Don't worry though, 'cos it's not too hard (well, not in 80cc), it just takes a bit of skill here and there, as well as the odd dare-devil overtaking manoeuvre.

Within every season you must compete in four races set over various landscapes, each of which hold their own challenges. The aim is (obviously) to finish as high as possible so that you can top the leader board and thus get clearance for the next season.

## SIMPLY SUPER

Before you can embark on your chosen race you must choose which of the six bikers you want to ride along with. However, even though each rider has different attributes (speed, acceleration) they're hardly noticeable as you're whizzing around the courses like a

bat out of hell. Not that it matters much - as soon as you've straddled a bike and started racing everything else is blown away in the wind because, quite simply, this is great fun to play.

With five other riders on the track you're going to have to assert your dominance with a little bit of shoulder barging before pulling hard on the accelerator and vanishing off into the distance, leaving nothing but dust and petrol fumes. The control is easy to pick up, so it shouldn't take long before you're being crowned king of the Supercross and spraying the champagne around.

Jeremy McGrath Supercross might not be the best-sounding or even best-looking Game Boy Color racing game out there, but there's no denying that there's a fair amount of fun to be had bombing around on motorbikes, and the fact that they're only tiny shouldn't matter a jot.

**alex**

## 2nd Opinion!



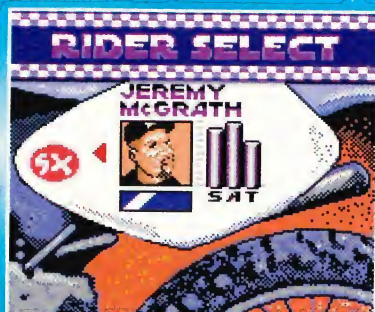
### MOTORBIKE MAYHEM

What can I say but fantastic! Simple it may be, but this is a bloomin' marvelous game which harks back to the days of the Spectrum 48k and the Codemasters series of 'Simulator' titles which were incredibly good fun. If you've got a Game Boy Color and fancy a fun-filled trip down memory lane then take this one for a spin!

**ROY**

## THE RUNNERS & RIDERS

As well as the undisputed king of the Supercross, Jeremy McGrath, there are five other bikers for you to ride with. There's Kevin Windham, Greg Albertyn, Jimmy Button, John Dowd and Travis Pastrana, all of whom have different strengths and weaknesses.



Make sure you stay on the track or you'll be going flying head over heels, which won't do your race time any good... or your head!

**TOTAL GAME BOY**  
**TEST YOUR COLOR STRENGTH!**

**GRAPHICS!**  
Polygon-punching bikes!  
★★★★

**SOUND!**  
Is that really an engine?  
★★★★

**PLAYABILITY!**  
Petrol-fuelled gaming fun.  
★★★★

**LASTABILITY!**  
Plenty of tracks and bikes  
★★★★

**OVERALL!**  
**71%**

**IT'S NOT QUITE SUPER BUT IT'S NOT BAD!**

**he-man!**  
**butch!**  
**wesley!**  
**wimpy!**



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# 91%



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ninfoi



How much? £24.99  
From who? Ubi Soft  
Whenz it out? Out now  
Kind of Game? Platform



**QUICK TIP!**

Ed needs to get past the metal-headed ducks in order to get started. Don't try to jump over them though - it's way too tricky! Just press Down and Ed will swim underneath them!

# Tonic Trouble

**TINY ED THE ALIEN IS COMING TO DEEP UP!**



Ed is a tiny, weedy looking extra-terrestrial who has had a bit of an accident. While cleaning his spaceship, he threw out a can of his special tonic. Oops! The thing fell straight to earth and into the hands of the Evil Grogh. He's used it to turn all the animals and vegetables into his evil minions and is now the vile, bearded ruler of the world.

## SAVE THE EBY!

Only Ed can save them! He has to rescue the Doc, who is the only person who can reverse the effect of the tonic. He's been imprisoned by his own robots and Ed needs to collect enough keys to unlock the doors and release him.

Ed has to trek through three danger-filled worlds to get to the Doc, collecting loads of pick-ups on the way round and running into

plenty of trouble. There are rivers of lava, violent vegetables and poisonous gasses to get around before he reaches the end, so little Ed's got a pretty tough time ahead of him! Luckily for him, he's got Agent XYZ popping up to give him some handy tips that will help him out with his quest.

## READY EDDIE!

Tonic Trouble is a cheery, chirpy little game with top, bright graphics and some nasty-looking enemies to waiting to be defeated. Each level is packed full of quirky platform action and the missions have plenty of items to collect, barriers to get over and enemies to avoid. The graphics are really colourful and that cheeky little Eddie can cheer you up with his chirpy grin any day!

nerys



Uh-oh! Little Ed doesn't like lava much - in fact, he's dead! That'll teach him!



Ed has to jump over, or swim under, these metal-headed ducks. Or he's dead again!



There are three doors to choose from at the start. Only the swirly doors are open!



## 2nd Opinion!

### U R IN TROUBLE!

Or you will be in trouble if you start playing this game because it's so addictive! Tonic Trouble has a similar graphic style to Ubi Soft's other Game Boy marvel, Rayman, with bright, colourful sprites, gorgeous backgrounds and lots of animation. The game boils down to being another platform romp, but if you thrive on this kind of thing, you're going to love Tonic Trouble!

nick



'a cheery, chirpy little game with top, bright graphics'

## TONIC TRANSFORMATIONS!

If little, weedy Ed gets his hands on that Tonic... well, just look at the transformation that takes place!



## GAME BOY Test your COLOR STRENGTH!

### GRAPHICS!

Bright and colourful  
★★★★

### SOUND!

Delightful little ditties  
★★★★

### PLAYABILITY!

Plenty of variety and simple fun  
★★★★

### LASTABILITY!

Good enough to stick with!  
★★★★

## OVERALL!

**88%**

A FUN-PACKED FROLIC!





TOTAL  
**GAME BOY**  
POSTER **COLOR**













TOTAL  
**GAME BOY**  
POSTER **COLOR**





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How much? £24.99  
 From who? Sunsoft  
 When it out? Out now!  
 Kind of Game? Platform



**QUICK TIP!**

ON MOST OF THE LEVELS YOU HAVE PLENTY OF THINKING TIME. MAKE USE OF THIS TO TAKE CAREFUL AIM WITH YOUR 'SMOKE BOMBS' AND REMOVE ANY HAZARDS THAT YOU CAN. DO THIS AND YOU'LL BE LAUGHING!

# DAFFY DUCK: FOWL PLAY

**THE DEVILISH DAFFY DUCK IS BACK AND HE AIN'T TAKING NO SPIT FROM ANYONE!**



Reviewed by  
**ROY**

**D**affy Duck is easily one of the best Looney Tunes characters and he's starred in a variety of different games over the years. This latest outing on the Game Boy Color looks at first to be a fairly standard platform title but when you get into it, you'll find it's got quite a bit more depth!

Okay, let's not too carried away... we're not talking a game as involving as say *Wario Land 3*, but we are nevertheless talking

pretty darn good fun all the same. The plot is fairly simple, as you'd expect from a game based on a cartoon – Bugs Bunny has challenged Daffy to a treasure hunt and Daffy, with his love of all things cash, has readily agreed. Cue a madcap jaunt through six hazardous levels all packed with colourful characters who are out to make sure that Daffy doesn't get to that treasure!

**DUCK!**

The format of the game is a 2-D platform set-up – at least to begin with – and the first level finds Daffy moving from left to right over a





## BARMY BIRDS

Pretty much every creature in this game is out for Daffy's blood! One of the grossest examples of toon terrorism is this bird who, as he flies over the top of our brave duck, deposits something really grim onto his head! We're hoping it's an egg, but it's difficult to be sure! Those darned birds – they get you every time!



fairly flat landscape. As he wanders along, various 'toon chaps try to stop him, including unfriendly birds, egg-laying chickens, 'real' police dogs and of course, Bugs Bunny himself. Some of the enemies that Daffy encounters simply whack him if he gets too close while others lob projectiles – it's up to you to figure out the best way of tackling each of them.

## BOMB!

Daffy's biggest asset is his weapon (oo-er). Now the manual for the game refers to this as a 'smoke bomb' that apparently covers his opponents with soot. However, from the look of the device, it's actually a stick of dynamite, which makes much more sense – who tries to blow bad guys up with smoke bombs? The reason for this somewhat confusing labelling is probably that some rather nervous executive was worried about the impact in today's insanely politically correct society of having a duck

running around lobbing dynamite, which is daft – this is cartoon violence for goodness sake!

Er... anyway, Daffy must use these 'smoke bombs' to take care of the variety of enemies that he encounters on each level and must also avoid the range of cartoon-esque hazards that Bugs has scattered around all over the place. These include classic comedy props like the discarded mousetrap and the rake left on the ground, just waiting for someone to step on it.

Daffy also has to contend with hazards such as naturally flaming geysers, which can seriously singe his feathers. If he gets caught, he promptly runs off like an Olympic sprinter until his burning butt finally cools off!

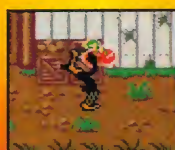
While *Daffy Duck* is a fairly linear game, it's extremely entertaining, not least because of the excellent Warner Brothers-style animations on Daffy and the various other characters in the game.

**ROY**



## OPEN WIDE...

Daffy's a versatile fellow and no mistake! Although he's a skinny chap (even for a duck) he can nevertheless consume foodstuffs that a lesser cartoon character might balk at. Check out how he handles these cherries...



**Out for the count! Daffy can take only so much abuse – too much and he keels over!**



**Nice scenery! Daffy's far too busy hunting for treasure to notice it though!**

## HIDDEN TREASURE!

Bugs Bunny obviously isn't quite as wily as he used to be because his treasure isn't actually that well hidden...



Daffy, being the bright duck that he is, spots a suspicious-looking hole in the ground.



With nary a thought for what might be down there, a quick tap on the D-pad and our hero leaps...



...and dives straight into the hole to emerge in a spooky underground cavern, at the far right of which he'll find some treasure!

**2nd**  
**OPINION!**



**I'M DAFFY ENOUGH!**

Hmm, not a bad game. Each of the levels has its own quirks and variations on the platform formula and this is enough to keep things interesting. The only real disappointment is the lack of a save option – it's got a password system instead that seems to work well, but who wants to have to remember them?

**KAREN**

**TOTAL**  
**GAME BOY**  
**TEST YOUR STRENGTH!**

### GRAPHICS!

Detailed and hilarious!  
★★★★

### SOUND!

Not bad at all – nice tunes  
★★★★

### PLAYABILITY!

Great fun if a little slow-paced  
★★★★

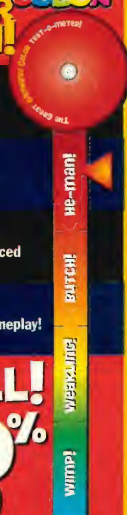
### LASTABILITY!

The variety means more gameplay!  
★★★★

**OVERALL!**

**88%**

**A DARNED GOOD PLATFORMER!**







How much? £24.99  
From who? Infogrames  
Whenz it out? Out now!  
Kind of Game? Platform



**QUICK TIP!**

ALWAYS SLOW DOWN WHEN YOU'RE NEAR THE END OF A STAGE. YOU NEVER KNOW WHAT COULD BE COMING NEXT - YOU MIGHT BE ABOUT TO MEET THE JAWS OF AN ANGRY ENEMY OR FALL INTO THE SEA!

# SPEEDY GONZALES: AZTEC ADVENTURE

## THE FASTEST MOUSE IN ME-NICO ZIPS INTO VIEW!

It's been a while since we've heard anything from Speedy Gonzales but he's returned to the Game Boy in fine form, and now more colourful than ever! The action in *Aztec Adventure* remains platform-based, but you'll notice that the nippy mouse has a problem, and it's got nothing to do with him moving too fast or wanting cheese!

### WARD CHEESE

All the mice in Mexico have vanished and it's up to the famous little rodent to travel at the speed of light and snap the little cheese-munchers up. It's not that easy either, as there are six levels split into three stages each.

This means that the *Sonic the Hedgehog*-style action is broken up into different skills. You'll need to perfect some pole-hopping on springboards, test your all-out running speed while leaping

enemies and you'll also end up completely underwater in *Water Country*.

### COTTAGE CHEESE

The levels use the usual fire, water and wind themes that you expect to see in this type of game, but the graphics and the actual speed of play make Speedy a good bet for the more hardcore gamer - that is, the kind of person who cracked the Mario and Wario Land games with ease.

If you're a stranger to platform games, this might be that little bit too difficult, but as an entertaining title for the Game Boy expert, it will be great fun trying to find Sylvester and rescue the missing mice. Just don't mention *Sonic the Hedgehog* because - "Ariba! Ariba!" - Speedy is even faster!

**RICH**



Trampolines can be mighty tricky if you feel tense!



Power-ups such as boomerangs can be collected along the way.

## ARIBA! ARIBA!

Think you're fast? You better had be because right from the start, *Speedy Gonzales* won't leave you time to breathe! Be prepared to hurtle around the levels at silly speeds - keeping up with this energetic little mouse is a tough task!



## TOTAL GAME BOY

### GRAPHICS!

Great and sooo fast!

★★★★★

### SOUND!

Twinkly, but dud effects

★★★★★

### PLAYABILITY!

Sonic anybody?

★★★★★

### LASTABILITY!

Normal length but it's hard!

★★★★★

## OVERALL!

**75%**

FOR EXPERTS AND SPEEDY FANS

## 2ND OPINION!

### ZIPPY SPINNY!

Rich couldn't have put it better - this game is basically *Sonic the Hedgehog* but with mice and cheese instead of flea-bitten hedgehogs and rings. It's pretty cool too, and one of the best-looking Looney Tunes games to appear on the GBC. With lots of levels, plenty of variety and some of the world's favourite characters, this game is an absolute must!

**Jem**



"The levels use the usual fire, water and wind themes..."





How much? £24.99  
From who? Take 2  
Whenz it out? Out now!  
Kind of Game? Platform



## QUICK TIP!

Like the videogames of olden times, this game requires you to watch the patterns of the monsters and time your jumps to the split-second. You can't just run in and hope for the best with this game!

# Jim Henson's muppets

'Not quite a mop and not quite a puppet'  
(Homer Simpson)



Reviewed by  
**ROY**

## LADIES AND GENTLEMEN... IT'S THE MUPPET SHOW! YAAAAAHHHHH!

It's time to play the music, it's time to light the lights! Ah, The Muppets... 'not quite a Mop and not quite a Puppet' (Homer Simpson). They can currently be seen appearing in a rather spiffy PlayStation game, but the question, of course, is what's the Game Boy Color title like... er, so we'll get on with it!

The Muppets is a rather curious game. To start with, there's a rather big disappointment – where's The Muppet Show theme tune? The Game Boy Color would certainly be up to it as far as sound capability goes – maybe The Jim Henson company wanted more money for it or something?

## FIND THE MUPPET!

Anyway, the story goes like this: The Muppet Show is about to begin but there's one small problem – most of the stars of the show have vanished, lost in time thanks to a Bunsen and Beaker experiment gone awry. Now it's up to Kermit and Animal (the only two major Muppets left) to track down and rescue their pals in time for the big show!



**2nd  
OPINION!**

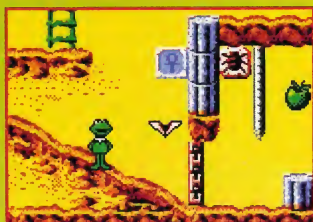
## SOFT 'N' FURRY!

I agree with Roy when he says that The Muppets is a return to an old format of game – and it has been done so much better in the past. That's not to say that The Muppets isn't worth a look. The graphics are colourful, the game is really well presented and it has lots of neat touches, like the old men chattering along at the start of levels. Worth a look!

**NICK**

## LEVEL PEGGING!

The gameplay takes place over six levels, three of which can be accessed by Animal and three by Kermit. The two Muppets also have slightly different abilities, so you need to learn how each of them works. Basically, the game is a simple platformer. It would be easy to criticise because of this but if you give it a chance, it starts to get surprisingly addictive.



Kermit has a paper plane as his weapon but the ammo needs to be continually replenished.

## THE SUPPORTING CAST...

Although the two main characters are Kermit and Animal, you also get other well-known Muppets popping up from time to time...



These guys are the two grumpy old men who sat in the box in the old TV series. In the new one, they watch the show from their home. They give hints... sort of!

Bunsen and Beaker are basically the cause of all your troubles. Of course, the other Muppets were daft enough to walk into their time machine, so it's their own silly fault!



The reason for this is that it's basically a more colourful version of the classic 8-bit computer game Jet Set Willy (though the original is still the best). All the creatures on each level have patterns and you

need to study them and then time your move past them. It's not flashy, there aren't any fantastic surprises, but this format still works.

**ROY**



Although the game is 2-D, doors in the background can be entered to access other parts of the levels.



This is the time machine by which Animal and Kermit hope to rescue their friends.

TOTAL GAMES  
**GAME BOY**  
TEST YOUR **COLOR**  
STRENGTH!

**GRAPHICS!**  
Cute, but average animation  
★★★★

**SOUND!**  
Where's the theme tune gone?  
★★★★

**PLAYABILITY!**  
Simple but fun – like the old days!  
★★★★

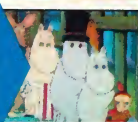
**LASTABILITY!**  
Probably won't last for months  
★★★★

**OVERALL!**  
**75%**

A SIMPLE ADVENTURE  
WITH PLENTY OF FUN!

winner! weakling! butch! he-man!





How much? £24.99  
From who? Sunsoft  
Whenz it out? July  
Kind of Game? Adventure



**QUICK TIP!**

THE DIFFERENT FRUITS MOOMINTROLL COLLECTS ALL HAVE DIFFERENT EFFECTS ON HIM. SOME SIMPLY REPLACE LOST ENERGY, BUT OTHERS, LIKE THE LEMON, ALLOW HIM TO RUN FASTER THAN LINCOLN CHRISTY!

# moomin's Tale

**BRACE YOURSELF, THE MOOMIN POSSE ARE IN TOWN!**

**R**emember the Moomins TV show? Anyone who's getting on a bit will! *Moomin's Tale* is loads more exciting than that soppy cartoon and will appeal to all you crazy platforming fans out there. The story line sees the hippo-like Moomintroll taking part in a whole lorry-load of different adventures. One minute he's trying to find medicine for a sick friend, the next he's investigating a mysterious red light on top of a mountain!

## WIPPO

Each mission is broken up into separate sub-levels, with a special mini-game at the end of every stage. The main part of the action is platform-based, but there's enough extra bits and bobs to keep you from getting bored. For example, at the end of one level you have to race up a huge tree by frantically bashing the buttons *Track* & *Field*-style! Other parts see you

roaming round maze-like pathways in search of hidden items. Some of these sections are a top laugh and provide a refreshing break from the main platforming action.

The controls are excellent and allow you to run about and bounce on the bad guys' heads in true *Mario* fashion! You can also collect secret items, which provide Moomintroll with lovely energy-restoring fruits!

## FLIPPO

Graphically, the game is pretty cool. Moomintroll and the other characters are big, colourful and really well animated. It's like being in control of a cartoon! The music is also groovy and before long you'll be humming along to all the catchy little tunes. Overall, this is a top notch slice of platforming action. Don't be put off by the cute graphics – this one rocks!

**simon**

## BOULDER BASH!



If you thought Moomintroll was a big girl's blouse then think again buster! One of the mini-games that crops up sees him running away from a massive rolling boulder. Our intrepid Moomin must leg it away from it before he gets flattened like a pancake! Eat your heart out Indiana Jones!



Reviewed by  
**simon**



If you can manage to stop yourself from bringing up the contents of your stomach, you'll have a real laugh!



Up hill and down dale, Moomintroll's adventures take him all over the shop!

**2nd Opinion!**

**CHILDHOOD MEMORIES**

Aww... I remember the Moomins. It was one of those cartoons that you never really understood, but were always glued to as a kid – and when I was a kid (that's a long time ago now) there were lots of cartoons like that. I suppose in a strange way the Moomins were the equivalent of today's Pokémon – but you didn't have to catch them all!

**nick**

**TOTAL GAME BOY**  
**TEST YOUR COLOR STRENGTH!**

**GRAPHICS!**  
Like being in a cartoon!  
★★★★

**SOUND!**  
Tons of groovy little ditties  
★★★★

**PLAYABILITY!**  
Loads to do and see!  
★★★★

**LASTABILITY!**  
Plenty of cool mini-games!  
★★★★

**OVERALL!**  
**82%**

**AN EXCELLENT LITTLE PLATFORMING ROMP!**

He-man! Bat-Man! Weazling! Wimpy!





How much? £29.99  
From who? Disney Interactive  
Whenz it out? Out now  
Kind of Game? Puzzle

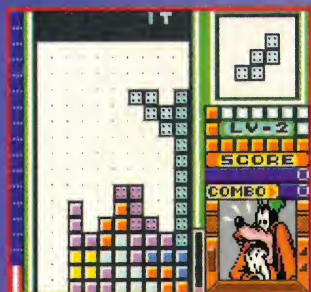


## QUICK TIP!

TO GET THE MOST POINTS, YOU NEED TO TRY TO GET FOUR LINES AT A TIME. MAKE SURE YOU DON'T OVERSTRETCH YOURSELF, THOUGH, OR YOU MIGHT HIT THE TOP. IF YOU NEED TO GET THE MOST LINES, GO FOR ONE AT A TIME.

# MAGICAL TETRIS CHALLENGE

IT'S TETRIS - BUT NOT AS WE KNOW IT!



**e**ver heard the saying 'if it ain't broke don't fix it'? Well *Magical Tetris Challenge* takes one of the greatest games of all time and tries to improve on it. To some extent, this game does make for more fun than the classic Russian original as you have some all-new pieces to play with and a quest adventure-style game to spice up the gameplay.

## FROM RUSSIA

Where this cart really does drop like a brick, though, is with the actual game itself. The blocks don't fall or handle anywhere near as smoothly as the original *Tetris*, and it's not as if we're exactly talking rocket science here! This makes speedy play near the top of the rack a hell of a lot more frantic than it should be, but if you can forgive this there

is a good name to be found underneath the rubble.

## WITH LOVE!

The new *Magical Tetris* bricks on their own make a familiar game seem new again. The first time you see the new M, T or other new shapes you will find yourself panicking, unsure of what to do or where to put them! The Quest game admirably attempts to throw a story line in between a variety of Tetris battles where the idea is to complete set challenges by Disney characters and collect coins. If you've already got the original *Tetris* it's not really worth picking this up unless you're a huge puzzle fan. On the other hand, if you don't have a *Tetris* game yet then pick this up - you won't be disappointed.

**MIKE**



Reviewed by  
**MIKE**



"All new pieces to play with and a quest-style adventure game to spice things up!"

## 2ND OPINION!



## IT'S FLIPPIN' FRANTIC!

*Tetris* was the first game to ever be packed in with the Game Boy, many many years ago, and it's good to see that it can still cut the mustard today, with so many other puzzlers around! If you've never managed to get yourself a copy of this timeless classic, *Magical Tetris Challenge* is perfect, combining the classic gameplay with a bunch of Disney characters! You'll certainly have a job putting it down! Great stuff!

**NICK**

## HANG ON 2 MINUTE!

One of the best things about this game is the collection of new pieces that you get to play with. Check out the ones below for some bizarre examples! They can be hard to get your head around at first as you can see from the picture on the right! However, when you do get used to them there are loads more opportunities to make four line strikes and rack up some high scores!



TOTAL  
**GAME BOY**  
TEST YOUR STRENGTH!  
GRAPHICS!  
Adequate but not superb  
★★★★  
SOUND!  
Annoying at the best of times  
★★★★  
PLAYABILITY!  
Retains the classic gameplay  
★★★★  
LASTABILITY!  
Fun to play but it's only Tetris  
★★★★  
**OVERALL!**  
**81%**  
SOME NICE NEW FEATURES





How much? £24.99  
From who? Mattel  
When it out? Out now  
Kind of Game? Virtual Pet



**QUICK TIP!**

ONE OF THE NOVEL FEATURES IS THAT YOU CAN TRADE PETS WITH YOUR PALS. IF YOU WANT TO GET YOUR HANDS ON YOUR FRIENDS' WELL-TRAINED POOCH, JUST LINE UP THE TWO GAME BOYS' INFRARED AND HIT A TO CONNECT THEM.

# CATZ DOGZ

## YOUR VIRTUAL PETZ PALZ



**TAKE COVER... IT'S RAINING CATS AND DOGS ON THE GAME BOY COLOR!**

Own a pet can be an expensive business, by all accounts. What with all those vets bills and cans of Pedigree Chum, the costs of having your own furry little friend soon mount up. One way of overcoming this, however, is to adopt yourself a virtual pet – no maintenance costs, just a loving little pal to carry around in your pocket...

### WATCH OUT FOR FLEAS!

But hang on – something's not right here! These little critters come at about £25 a throw. And just what do you get for your cash? A collection of admittedly cute little creatures that you can love and care for, but

ones that you don't even get to have a real-life wet-nose moment with. So the question is – is it worth it?

For those who enjoyed the charms of Tamagotchi pets, these two titles will hold plenty of appeal. You get to choose from one of three potential pets to start with, and there's a whole selection of items like food, treats and grooming tools, to play with. How hungry, well-groomed or affection-starved your little creature is can be observed in the Petz Status chart and as a loving owner, you can nurture your little Tiddles or Rover to your heart's content. And when you've primed them to perfection, retire them to get more breeds!

### PETS DON'T WIN PRIZES!

However, anyone on the hunt for real entertainment should look elsewhere. These are virtual pets – you can play with them, you can feed them, you can even spray them with water, but they're a pretty expensive way of getting yourself a new friend. What is cool is that you can trade toys and pets via your Game Boy's infrared, but you're going to have to find somebody else who's forked out for this costly caper first!

**Karen**

*'As a loving owner, you can nurture your little Tiddles or Rover to your heart's content!'*

### IT'S A VIRTUAL PET SHOP!

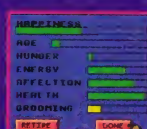
Both games have shelves stacked with items to assist you in pampering, and punishing, your pet. These are almost identical, save for a few essential differences – little kitties get a scratching post to sharpen their claws, for example, whilst the puppies get a bone in their place!



Now are you sure you know what you're taking on? These virtual pets can be a real handful.



Aww, isn't he a cutie? The poor little thing must be thirsty.



### 2ND OPINION!

#### SNIFFING BUMS!

Pets are amusing for one reason, and one reason only – their disgusting personal habits! Oh how I've laughed when two little dogs get all excited about each others rear end! Sadly, this essential element of pet life is missing from these games – and the graphics, sound and playability might as well be missing too! This game really isn't much cop!

**Jem**

## GAME BOY COLOR

### TEST YOUR STRENGTH!

#### GRAPHICS!

Cute on occasions  
★★★★

#### SOUND!

Plenty of plaintive whining!  
★★★★

#### PLAYABILITY!

Go play with a real pet!  
★★★★

#### LASTABILITY!

Nurture your pet to perfection  
★★★★

**OVERALL!**  
**58%**

**A COSTLY VIRTUAL FRIEND!**

he-man! BUTCH! WIMP! WIMP!



**FINE FOR  
LITTLE 'UNS!**





How much? £19.99  
From who? Red Orb Ent.  
Whenz it out? Out now  
Kind of Game? Shoot-'em-up



How much? £24.99  
From who? Nintendo  
Whenz it out? Out now  
Kind of Game? Collection



Reviewed by  
**Karen**

# GameBoy Gallery 3

"The classic versions hold a certain novelty value!"

IT'S A RAVE FROM THE GRAVE!

Once upon a time, back in the early Eighties, kids with dodgy hair and skintight jeans strutted around with 'Game & Watch' consoles in their pockets. These consisted of a hand-held machine usually featuring one – that's right, just one – game. Fortunately for us, we get a little bit more choice these days when it comes to our portable gaming, but the classic titles that made up the Game & Watch collection still have tonnes of appeal for modern gamers.

## GET RETRO

This top-value package, the third in the series, consists of five Game & Watch titles – Egg, Green House, Turtle Bridge, Mario Bros and Donkey Kong Jr. It offers you the

opportunity to play in Classic mode, which is all retro, with very basic graphics and blippy sounds, or Modern mode, which contains updated versions of the games with modern features and plenty of extra gameplay.

Whilst the classic versions hold a certain novelty value in an old-school kind of way, the chances are it'll be the Modern mode that keeps you entertained in the long-term. From the panic-filled challenge of Egg to the cute platform action of Donkey Kong Jr, you'll find something here to tickle your fancy and the these little retro gems are so addictive, you're guaranteed to keep coming back for more!

**Karen**

## QUICK TIP!

KEEP POPPING IN AT THE GALLERY CORNER FOR USEFUL INFORMATION ON THE GAMES. THE MORE POINTS YOU EARN, THE MORE GALLERIES YOU GET, COMPLETE WITH HINTS AND TIPS TO HELP YOU RAISE YOUR GAME!



Now who on earth let the Mario brothers in a cake factory?

**TOTAL GAM**  
**GAME BOY**  
**Test Your COLOR**  
**Test Your STRENGTH!**

**GRAPHICS!**  
Colourful in Modern mode  
★★★★

**SOUND!**  
Retro blips and groovy tunes  
★★★★

**PLAYABILITY!**  
Top characters, great games!  
★★★★

**LASTABILITY!**  
The Modern versions will last!  
★★★★

**OVERALL!**  
**85%**

**A BRILLIANT BARGAIN!**

He-man! Butch! Wimpy! Weeklings!

# Wings OF FURY

TAKE TO THE SKIES...

Those of you old enough will know *Wings Of Fury* as a classic game which first appeared ages ago on platforms as old as the Commodore 64 and beyond! Well it's true what people say – the old ones are still the best!

## PLANE OR JUST PLAIN?

This plane warfare sim is far from a perfect conversion but it's still intense fun to fly your plane out over the islands to battle the dastardly enemy. Best of all, in the heat of the battle, the camera still pulls back when you head for the clouds to give you a distant view of the action! When the camera is in close the animation on the plane is truly top notch. If you played this as a kid you're probably already at the shops buying it now but if not, give *Wings Of Fury* a chance – you just might like it!

**Mike**



Reviewed by  
**Mike**



Before you take off you can choose to have bombs, rockets or a torpedo. Bombs are the most handy!



As you try to wreak havoc on the enemy islands, gun turrets from below will open fire on you.

## QUICK TIP!

IT'S BETTER TO FLY OVER YOUR TARGETS FIRST THEN GO BACK AND BOMB THEM. IF YOU TRY TO HIT THEM THE FIRST TIME ROUND, ODDS ARE YOU MIGHT MISS THEM AND CONSERVING AMMO IS ESSENTIAL.

**TOTAL GAM**  
**GAME BOY**  
**Test Your COLOR**  
**Test Your STRENGTH!**

**GRAPHICS!**  
Good plane animation  
★★★★

**SOUND!**  
Not amazing but does the job  
★★★★

**PLAYABILITY!**  
Playing at war is immense fun  
★★★★

**LASTABILITY!**  
The 15 missions will keep you busy  
★★★★

**OVERALL!**  
**89%**

**JUST AS FUN AS IT WAS BACK THEN!**

He-man! Butch! Wimpy! Weeklings!





How much? £19.99  
From who? Activision  
Whenz it out? Out now  
Kind of Game? Sports



### QUICK TIP!

Keep your eyes on the top of the screen when in Downhill Race mode to watch out for obstacles. If you concentrate too much on your skater and tricks you won't make first place.

TOTAL

# GAME BOY COLOR

www.TotalGames.net

39

# Tony Hawk's SKATEBOARDING



Reviewed by  
**mike**

IT'S TIME TO SKATE OR DIE!



If you've ever played the N64 version of Tony Hawk's you should recognise this ramp from the Skatepark in Chicago!

**S**cream for joy – the one and only Tony Hawk has finally turned tricks to the Game Boy Color. It may not be up to the standards of its bigger brother but it has a lot of fun trying! This pocket version of Tony Hawk's Skateboarding is split between two different games – the Half-pipe and the exciting Downhill courses. These can be tackled separately against a computer, a friend or, if you're up to it, in Tournament mode, which is tough to say the least.

### RAMP IT UP!

The ramp game is fairly repetitive as it involves nothing more than going from side to side on the screen performing tricks – the real fun lies with the Downhill Racing mode. This fast and furious race through themed levels is a superb adrenaline rush! It's not just racing either, because whilst caning it down the obstacle-filled track, you can grind along rails and go for grabs off scattered ramps.

### TRICK OR TREAT?

Unfortunately, it's with the tricks where this game balls out, because not only are there a limited variety of tricks on offer, but they can also break up the otherwise fluid gameplay. The reason? Well, when you pull a trick on the racing levels the game freezes to show you a still picture of your chosen character performing said trick. The pictures look good but animation would have been more suitable. Whatever you do, don't buy this game expecting a hand-held version of the PlayStation or N64 games. It's good for a laugh, but it's not a riot all the way.

**mike**



### ERRR-SOME-TIR

If you pull some tricks in the Downhill Race section of Tony Hawk's, the game will freeze to show you your moment of glory. Better still, you get different pictures for each of the characters in the game.



### 2ND OPINION!

#### FROM SIDE TO SIDE!

Errgh! This game makes me feel sick! The constant swinging from side to side as Tony does his stuff on the ramp is enough to make Captain Birdseye seasick! There's nothing too impressive about Tony Hawk's Skateboarding really. It looks like the software company had to produce a Game Boy version to complete the set, so they rushed this out.

**Karen**



"It may not be up to the standards of its bigger brother but it has a lot of fun trying!"



TOTAL GW

## GAME BOY COLOR

### Test Your Strength!

**GRAPHICS!**  
Some above-average graphics  
★★★★

**SOUND!**  
Nothing amazing really  
★★★★

**PLAYABILITY!**  
Great fun to play but can get dull  
★★★★

**LASTABILITY!**  
Fun for short bursts  
★★★★

## OVERALL!

# 64%

NOT BAD, BUT NOT A GREAT OLLIE FORWARD

he-man!  
BUTCH!  
wimp!



COLOR

# Scribblings!

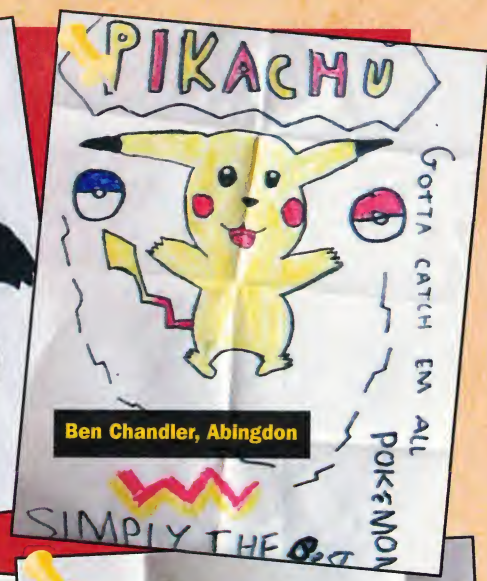
YOUR LETTERS, RANTS  
AND DRAWINGS!

NOT MUCH ROOM THIS ISSUE  
FOR YOUR LETTERS, BUT THE  
POSTBAG HAS BEEN BULGING  
WITH PICTURES! CHECK OUT  
THIS ARTWORK SPECIAL,  
SHOWCASING THE TALENTS  
OF YOU LOT OUT THERE!

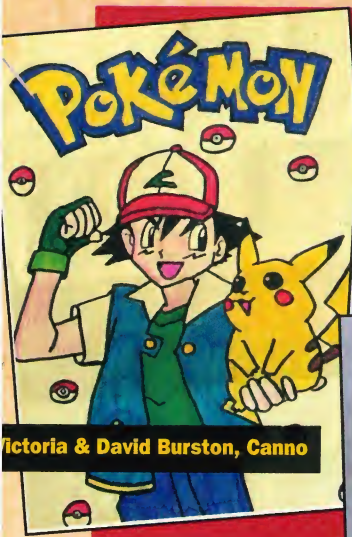
SEND YOUR LETTERS  
AND PICTURES TO...  
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PARAGON PUBLISHING,  
ST PETER'S ROAD,  
BOURNEMOUTH,  
BH1 2JS



Robert Beeton, Fairfield



Ben Chandler, Abingdon



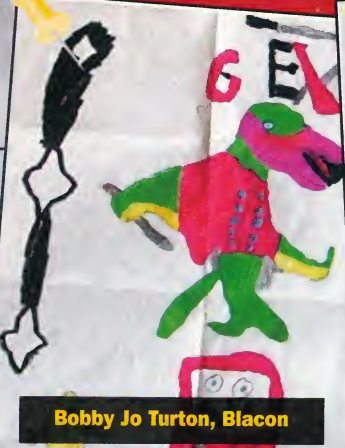
Victoria & David Burston, Cannock



Benjamin Godfery, Bridgewater



Hayley Goldthorpe, Livingston



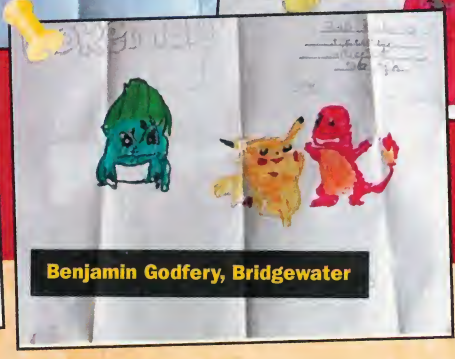
Bobby Jo Turton, Blacon



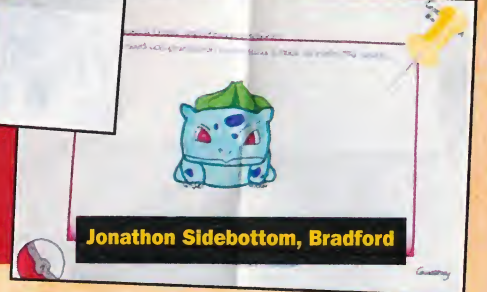
Lucas Tunnicliffe



Anon



Benjamin Godfery, Bridgewater



Jonathon Sidebottom, Bradford



# Reader Survey



**£100  
FREE TO  
SPEND ON  
Games!**



**ALL YOU HAVE TO DO  
IS COMPLETE THIS  
SURVEY AND YOU  
COULD WIN A £100  
VOUCHER TO SPEND AT  
ELECTRONIC  
BOUTIQUE!**

## 1. How old are you?

7 or under  
8-9 years old  
10-11 years old  
12-13 years old  
14-15 years old  
16-17 years old  
18 or over

☐  
☐  
☐  
☐  
☐  
☐  
☐

## 2. Are you male or female?

Female  
Male

☐  
☐

## 3. How often do you buy magazines on the following subjects? (tick all that apply)

	Weekly	Monthly	Bi-monthly	Less frequent
PlayStation	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dreamcast	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Nintendo 64	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Game Boy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Football	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Skating/boarding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other sports	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Comics	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Film	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Music	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DVD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

## 4. What do you think is a reasonable price for a magazine?

Less than £1  
Between £1.00 - £1.50  
Between £1.50 - £2.00  
Between £2.00 - £2.50  
Between £2.50 - £3.00  
More than £3.00

☐  
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☐  
☐  
☐  
☐

## 5. What is your favourite TV programme? .....

## 6. Who is your favourite TV personality? .....

## 7. Which is your favourite band/music? .....

## 8. Which is your favourite football team? .....

## 9. What is your favourite label for clothing and accessories?

Nike  
Calvin Klein  
Adidas  
Kappa  
Other (please specify) .....

☐  
☐  
☐  
☐

## 10. What is your favourite mobile phone brand?

Motorola  
Nokia  
Ericsson  
Siemens  
Other (please specify) .....

☐  
☐  
☐  
☐

## 11. What is your favourite sweet brand?

Mars  
Snickers  
Kit Kat  
Polos  
Other (please specify) .....

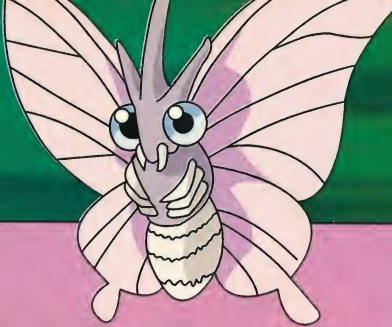
☐  
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☐  
☐

## 12. Which of the following do you have at home? (tick all that apply)

PlayStation  
Dreamcast  
Nintendo 64  
Game Boy  
Mobile phone  
Skateboard/Inline skates  
Mountain bike  
Computer  
DVD player  
MiniDisc player

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**13. If you don't have any of the above, which one would you want the most? (tick only one!)**

PlayStation	<input type="checkbox"/>	DVD player	<input type="checkbox"/>
Dreamcast	<input type="checkbox"/>	MiniDisc player	<input type="checkbox"/>
Nintendo 64	<input type="checkbox"/>	Game Boy	<input type="checkbox"/>
Mountain bike	<input type="checkbox"/>	Mobile phone	<input type="checkbox"/>
Computer	<input type="checkbox"/>	Skateboard/Inline skates	<input type="checkbox"/>

**14. How much time per week do you spend on the following?**

	Less than 1 hr	1-3 hrs	3-5 hrs	More than 5 hrs
Playing team sports	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Skateboarding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Watching sports (on tv or live)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Playing computer games	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Watching TV	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Watching films	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Listening to music	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Reading books	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Reading magazines	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Shopping	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Surfing the Internet	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Going out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**If you surf on the Internet, what do you look for?**

Music	<input type="checkbox"/>
Sports	<input type="checkbox"/>
Games	<input type="checkbox"/>
Homework help	<input type="checkbox"/>
Other (please specify) .....	

**How much money do you earn a week (either through allowance or jobs)?**

Less than £5 a week	<input type="checkbox"/>
£5 - £15 a week	<input type="checkbox"/>
£16 - £25 a week	<input type="checkbox"/>
£26 - £35 a week	<input type="checkbox"/>
More than £35 a week	<input type="checkbox"/>

Name: .....

Address: .....

City: .....

Post Code: .....

Tel Number (incl area code): .....

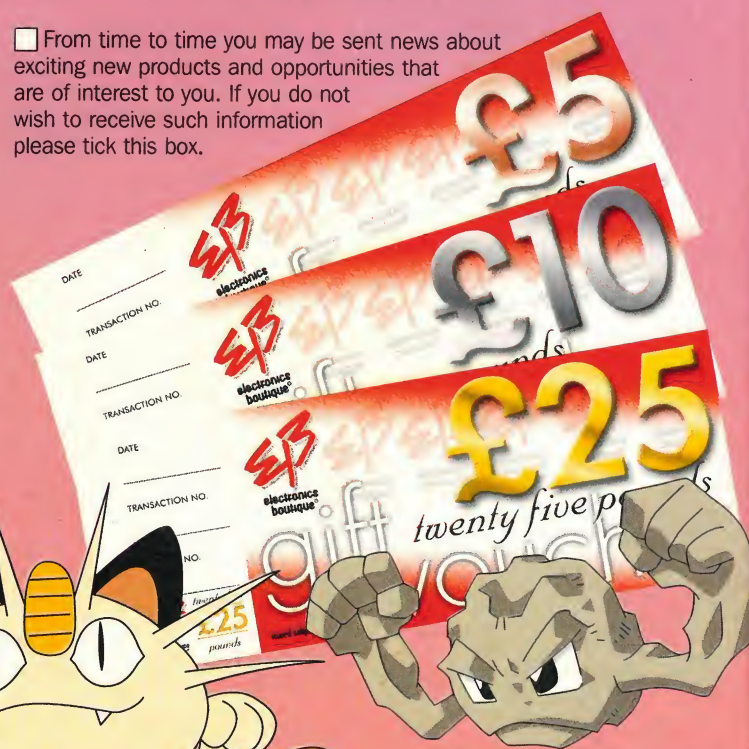
Email: .....

Once you've answered all the questions, put this page in an envelope (no stamp necessary) and send it to:

**TOTAL GAME BOY COLOR Reader Survey, Paragon Publishing, Freepost BH1255, Bournemouth BH1 2TA.**

All entries must arrive by 10 June 2000.

☐ From time to time you may be sent news about exciting new products and opportunities that are of interest to you. If you do not wish to receive such information please tick this box.





# HELP!

## CHEATS, TIPS AND CODES FROM AROUND THE GAMING WORLD!

Send us your own cheats and we'll give you the credit... Help!, TOTAL GAME BOY COLOR, Paragon Publishing, Paragon House, St Peter's Road, Bournemouth BH1 2JS

### D-PAD

This little plus sign lets you move up, down, left and right!

### START

Pause your game or call up the Options screen!

### B BUTTON

Most of the cheats are a combination...

### A BUTTON

...of the A and B buttons. Press them carefully!

### SELECT

This button is often used for Options screens.

**KNOW YOUR PAD!**

Here's where all those pesky buttons are...

## COLOUR CRAZY GAMES

### NEXT TRICK!

This little trick is to change the colour for any black and white game used on the Game Boy Color. When you turn the game on and the Game Boy Color logo appears, quickly tap any of the following buttons...

↑, →, ↓ or ←.

Or hold B and press ↑, →, ↓ or ←.



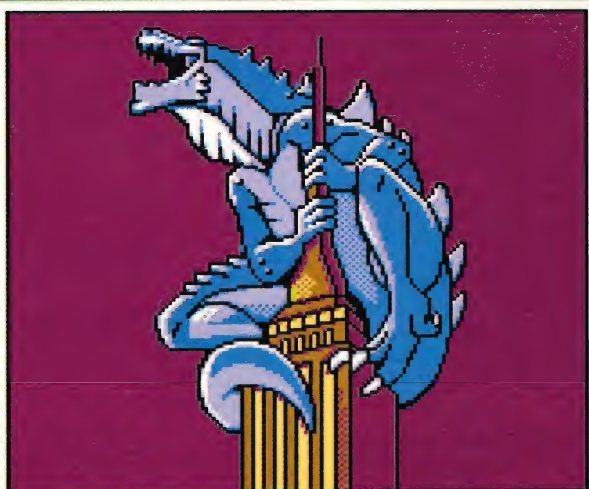
## GODZILLA: THE SERIES

### PASSWORDS

Level	Password
02	NCFRGJBBK
03	DMTFLSBFQM
04	PKDJMPLNPS
05	KDQLHRNDCN
06	DQSPCFPFJR

### SUPER-DOOPER PASSWORD

To start the last level with full power, use DMJMBJRFFR as your password.



## GHOSTS 'N' GOBLINS

### PASSWORDS QUEST 1

Level 2	L, Heart, K, Heart, Heart, Heart, B, L
Level 3	Q, Zero, M, Heart, Heart, Heart, 1, H
Level 4	P, S, 5, Heart, 7, Heart, B, 4
Level 5	T, J, R, Heart, 7, Heart, 2, Heart
Level 6	J, J, T, Heart, Heart, 7, L
Final Boss	K, D, C, Heart, H, Heart, S, H

### QUEST 2

Level 1	G, N, Heart, Heart, K, 0, 0, H
Level 2	G, N, 1, Heart, 5, 0, 8, J
Level 3	X, 4, 3, Heart, 5, 0, M, R
Level 4	L, S, 5, Heart, 9, 1, 1, 4
Level 5	D, N, 7, Heart, 9, 3, Heart, 7
Level 6	X, N, 9, Heart, 9, 3, 3, 3
Final Boss	N, 8, C, Heart, K, 4, 0, N



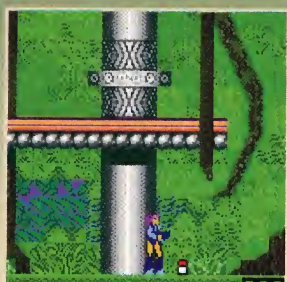
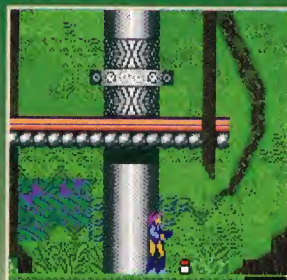


# HELP!

## PICTIC COMMANDO

### QUICK AND EASY ENERGY

To get more hit points you must collect as many cartridges from the killed enemies as you can. You can collect up to another five, to a maximum of eight. A simple way to do this is to find a communications room that has a soldier outside, kill the soldier, pick up the cartridge and enter and exit the room. The soldier will have mysteriously returned, allowing for another cartridge. Repeat this until you've got the maximum.



### CHOPPER HOPPER

If you're in a bit of difficulty or need to select another item, then hold Select and press A and B while you are playing. You will then return to your chopper and you can save the game and head off somewhere else.

## RAMPAGE 2: UNIVERSAL TOUR

### PASSWORDS MONSTER ELORE

Play as George SM14N1230  
Play as Lizzie S4VRS4560  
Play as Myukus NOT3T3210  
Play as Ralph LVPVS7890



## READY 2 RUMBLE BOXING



### CHESTER'S PUNCH

Input these codes on the main menu, with Arcade mode highlighted...

Play as Damien Black

→, ←, →, →, ←, ←, →, →, →, ←, ←, ←

Play as Kemo Claw

←, ←, ←, →, →, →, ←, →, ←, →

Play as Nat Daddy

→, →, →, ←, ←, ←, →, ←, →, ←

## MARIO GOLF

### HIDING ON THE FAIRWAY

There are a number of hidden characters on the courses. Here's how to find them...

### UNTIKY TAT

A kid, responsible for leaving golf balls all over the place, is in hiding on the Tiny Tots course, over in the northern area.



### PALM CLUB MAN

A hiding man can be found on the far side of the Palm Club putting green.

### LURKING IN THE WOODS

Another man is hiding in the western area of Raven Woods. He says he is on your side.

### PEACH'S CASTLE

To get the Peach's Castle course, defeat all four champions in a match game. You also need to finish first in all four courses.

### WHERE ARE THE MUSHROOMS?

Here are the locations of all the power-up mushrooms...

- In the room to the right of the Director's room, you'll find a mushroom on the bookshelf.
- In the Club Makers hut, you'll find another on the cabinet.
- There's another one located to the left of the entrance to the Peach Castle course.

### WHAT 2 PUTTS

To play as Putts, defeat him with any custom character.

### TIGER WARS

To play as Wario, you need to finish first in the club tournaments and defeat all of the club monsters.

### UNLIMITED PAR

To keep retrying any hole from the beginning, save the game and exit out before you complete the hole.

### LEFT-HAND PLAYER

To select a left-handed golfer, just hold Select and choose your player with A.

## TURBO: FREE WARS

### PASSWORDS

#### EASY

Level	Password
02	K14QF4
03	3T5L31
04	SMJ54M

#### MEDIUM

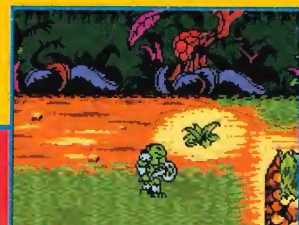
Level	Password
02	3MQTL1
03	Z1KMQ1
04	2TQCMR

### WARS

Level	Password
02	DT5JV1
03	2F5QZM
04	MQSLRS

### EUNS ELORE

To get all the weapons, use 51M2FB as your password.





## STAR WARS EPISODE I RACER

### SEBULA RACE

If you can beat all four of the racers on a planet, you can race against Sebula. Race him on any of the courses and, if you win, you will get his pod for yourself.



## WWF-WRESTLEMANIA-2000

### PASSWORDS

Billy Gunn		The Rock	
Road Dogg	PJHI	Ken Shamrock	FSDM
Val Venis	PJHT	Jeff Jarrett	FSH4
Jeff Jarrett	PJKB	Road Dogg	FSKN
Shawn Michaels	PJM6	X-Pac	FSLH
Big Boss Man	PJN9	Mr. Ass	FSPL
Ken Shamrock	PJRW	Val Venis	FSR6
The Big Show	PJSS	Big Bossman	FSS3
Shawn Michaels	PJWZ	X-Pac	FSW9
Triple-H	PJXC	Triple-H	FSXP
X-Pac/Ken Shamrock	PJZX	Shawn Michaels	FSZ7
Steve Austin	PJ18	Big Show	FS2K
Undertaker	PJ3P	Kane	FS30
Kane	PJ59	Mankind	FS6L
The Rock	PJ7N	Undertaker	FS7Z
Mankind	PJ1C	Steve Austin	FS1P
Kane	PKBY	Mankind	FTB8
The Big Show	PKDY	Big Boss Man	FTD8

Steve Austin		Undertaker	
Ken Shamrock	CSD7	Val Venis	2BDM
Jeff Jarrett	CSGQ	Road Dogg	2BH4
Road Dogg	CSK8	X-Pac	2BKN
X-Pac	CSL3	Billy Gunn	2BLH
Billy Gunn	CSP6	Ken Shamrock	2BPL
Val Venis	CSQS	Big Boss Man	2BRN
Big Boss Man	CSTP	Shawn Michaels	2BS3
X-Pac	CSVW	Billy Gunn	2BW9
Triple-H	CSX9	Triple-H	2BKP
Shawn Michaels/Val Venis	CS0T	Kane	2B2K
Big Show	C525	The Big Show	2B30
Kane	CS4L	Mankind	2B6L
Mankind	CS66	The Rock	2B7Z
The Rock	CS8K	Steve Austin	2B1P
The Undertaker	CS19	Mankind	2CB8
Mankind	CTCV	Shawn Michaels	2CD8
Big Boss Man	CTFV		



## TOP GEAR RALLY POCKET

### GET 'EM ALL

Enter YQX-%Z as the password and you will get all the cars and courses.

### COOL CORNERING

For better handling on the turns, hold Up and tap A or B while rounding a corner.

### SLUE IT OUT

Press A, B, A, A, B, B, Select, Select, Start at the title screen.

### TWO NEW CARS AND 2 POLE

For the Type-AR and Type-MN cars and the Pole course, enter YQX+%Y as your password.

## MICKEY'S RACING ADVENTURE

### SWITCHEROO

To switch your character from Mickey to either Minnie or Pluto, go to the racing levels and then exit. As soon as you get back to your home town, visit Minnie's house to change to her. To change to Pluto, simply go to his doghouse. Pluto is useful for finding hidden levels, money and maps.



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# Previews

the sneaky peek at future games around the corner!

## TEST DRIVE: OFF-ROAD 3

Infogrames is bringing yet another of its rapidly-growing Test Drive games to the Game Boy Color. This time, though, the action is strictly of the muddy variety, as you get the opportunity to take control of some of the world's most powerful 4x4 vehicles. You can hurtle through a total of seven

different courses too, set over radically different and demanding terrains. With three game modes including Tournament Cup, Single Race and Patrol Chase, Test Drive: Off-Road 3 looks set to be one of the most challenging racers ever to grace everyone's favourite hand-held.



FROM? INFOGAMES WHEN? TR2



GAME BOY COLOR  
One 2 watch!

## RUGRATS: TOTALLY ANGELICA



You can't keep a good baby down as Tommy, Phil, Lil, Spike and Chuckie return once again to the Game Boy Color. This time, though, you take control of Angelica, who has to collect clothes so that

she can enter a fashion show to ascend to the next level. Boasting a whole host of mini-games featuring all your favourite Rugrats characters, this should certainly please fans of the TV show.

## DRAGON'S LAIR



anybody who is old enough to know better will remember *Dragon's Lair*. If you do then you'll be amazed to learn that Dirk the Daring is being brought to the small screen. Unbelievably, the original game that was stunning-looking back in back in the early Eighties has made a near-complete port

to the Game Boy Color and given that the game is FMV-driven, that's no small feat!

We're just begging to get the finished version of the game, but unfortunately *Dragon's Lair* is still some way off. Until then, savour these very impressive screenshots and pray that it plays every bit as well as it looks...



# Le-mans

**T**he world's most testing race is due to make an appearance on the Game Boy Color, as Infogrames gets set to release what is shaping up to be a stunning racing game. Loosely based on the PlayStation racer, *Le Mans* features officially licensed cars such as BMWs, Audis and Nissans, in which you can race around a staggering 21 different tracks including the famous Le Mans track. Fortunately you don't have to race for a full 24 hours though! Infogrames is looking to create the most technically amazing racing game ever seen

on the Game Boy Color with hires images of each of the cars and unpredictable weather conditions. Like its bigger brother, *Le Mans* also includes a full range of pit-management options so that you can alter tyres and fuel when the weather demands that you replace those slicks in favour of something with a bit of a groove. Though *Le Mans* just missed out on being reviewed this issue, we've been playing the preview version to death and with a few tweaks, this could be the finest

racer ever to grace the GBC. Get ready for the ride of your life!



## MILLENNIUM WINTER SPECIAL

**G**et out those woolly hats – it's time for some winter sports action. Konami's latest game brings you all the thrills and spills of the Winter Olympics with eight full-on events in which you can wear out those A and B buttons on your Game Boy Color. Konami is offering you the chance to participate in all your favourite winter sports such as Ski Jumping (not in the style of Eddy 'The Eagle' Edwards we hope), Downhill Skiing, Speed Skating, Bob Sled and the ultra-cool Snowboard Giant Slalom.

With such a mixture of events, there's bound to be something for everyone! Though popular way back in the Eighties, the button-basher has had something of a renaissance of late, which is certainly no bad thing. However, whether or not the GBC can withstand the vigorous bashing that is required for games like this remains to be seen. We'll just have to wait to find out whether *Millennium Winter Sports* lives up to expectations, but it could well be a cracker!



## Disney's DINOSAURS



**T**here's nothing like a movie licence to make sure that the cash flows in. In this case, though, *Disney's Dinosaurs* looks to be something a little special. Disney has joined forces with Ubi Soft to bring the soon-to-be universally adored movie to the Game Boy Color and with the excellent Digital Eclipse team developing the game, there's every reason to be excited.

Essentially an adventure game, *Disney's Dinosaurs* puts you in control of one of six characters (ahem, dinosaurs). Each is in possession of unique skills that must be employed to complete the 27 different levels that stand between you and your dinosaur's home. Though we've yet to get our hands on the game, we are expecting great things from it. Look out for a review next issue!



# Know Your Games!

## THE COMPLETE LISTING OF GAME BOY COLOR REVIEWS!

Here's the complete listing of every game ever reviewed by TOTAL GAME BOY COLOR. Use these pages as a buyers' guide each time you're about to part with your hard-earned cash and you won't go far wrong!

### BARNEY: DREAM DISCOVERY

Mattel



Type Adventure

See Issue 7

### BATTLESHIP

Take 2



Type Strategy

See Issue 5

### BEAUTY AND THE BEAST

Disney



Type Board Game

See Issue 6

### BLACK HISS LURE FISHING

Majesco



Type Sports

See Issue 5

### BUBBLE BOBBLE CLASSIC

Taito



Type Platform

See Issue 8

### BUST-2-MOVE 4

Acclaim



Type Puzzle

See Issue 4

### CHANGEBEAM

SCI



Type Racing

See Issue 8

### CASTLEVANIA LEGENDS

Konami



Type Platform

See Issue 1

### CENTIPED

Take 2



Type Shoot-'em-up

See Issue 2

### CHASE HQ: SECRET POLICE

Metro 3D



Type Action

See Issue 5

### CHESSMASTER

Mindscape



Type Board Game

See Issue 4

### CONKER'S PACKET TALES

Nintendo



Type Adventure

See Issue 3

### COOL WAND

Take 2



Type Card Game

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### DEAR VU

i and ii



Type Adventure

See Issue 8

### DEAR VU

i and ii



Type Platform

See Issue 1

### DEAR VU

i and ii



Type RPG

See Issue 7

### DOBBY

Acclaim



Type Shoot-'em-up

See Issue 3

### DUKE NUKEM

GT Interactive



Type Platform

See Issue 3

### EGGHEAD JAM

Mentor to the Galaxy



Type Platform

See Issue 6

### EVIL KNEVEL

Take 2



Type Action

See Issue 6

### F1 WORLD

Grand Prix



Type Racing

See Issue 4

### F1 WORLD

Grand Prix



Type Sports

See Issue 7





# Know Your Games!

# TOTAL GAME BOY COLOR

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**FINAL FANTASY REVENANCE**  
Sunsoft



Type Role-playing  
See Issue 1

**FINAL FANTASY LEGEND**  
Sunsoft



Type Role-playing  
See Issue 1

**FINAL FANTASY LEGEND II**  
Sunsoft




Type Role-playing  
See Issue 1

**FINAL FANTASY LEGEND III**  
Sunsoft



Type Role-playing  
See Issue 1

**FRAGGER Take 2**  
Nintendo



Type Arcade  
See Issue 2

**GAME & WATCH 2 Nintendo**  
Interplay



Type Arcade  
See Issue 2

**GEX: ENTER THE BECKS**  
Eidos



Type Platform  
See Issue 8

**GEX 3: DEEP POCKET BECKS**  
Eidos



Type Platform  
See Issue 8

**GOLDEN EAGLE Tarantula**  
Rockstar



Type Sports  
See Issue 5

**GRAND THEFT AUTO**  
Rockstar



Type Crime'em-up  
See Issue 6

**HARVEST MOON**  
Nintendo



Type Role playing  
See Issue 2

**HEXITE**  
Ubi Soft



Type Puzzle  
See Issue 2

**HOLLYWOOD PINBALL Take 2**  
Take 2



Type Pinball  
See Issue 2

**INTERNATIONAL KARATE Studio 3**  
Konami



Type Beat'em-up  
See Issue 7

**INTERNATIONAL SUPERSTAR SOCCER**  
Konami



Type Sports  
See Issue 1

**ISS PRO '99**  
Konami



Type Sports  
See Issue 5

**JUST/DEFENDER**  
Midway



Type Compilation  
See Issue 4

**KLIX**  
Midway



Type Puzzle  
See Issue 4

**KLUSTAR**  
Infogrames



Type Puzzle  
See Issue 3

**LEGEND OF THE RIVER KING**  
Natsume



Type Fishing  
See Issue 4

**LOGICAL THQ**  
THQ



Type Puzzle  
See Issue 3

**LOONEY TUNES**  
Sunsoft



Type Platform  
See Issue 2

**LUCKY LUKE**  
Infogrames




Type Platform  
See Issue 4

**MARIO GOLF**  
Nintendo



Type Sports  
See Issue 6

**MAYO THE BEE**  
Acclaim



Type Platform  
See Issue 4

**MEN IN BLACK**  
Interplay




Type Shoot'em-up  
See Issue 2

**MIKEY'S RACING ADVENTURE**  
Nintendo



Type Racing  
See Issue 7

**MICRO MACHINES**  
Codemasters



Type Racing  
See Issue 1

**MICRO MACHINES 1 AND 2: TWIN TURBO**  
THQ



Type Racing  
See Issue 8

**MISSION: IMPOSSIBLE**  
Infogrames



Type Action  
See Issue 7

**MONOPOLY**  
Konami



Type Board Game  
See Issue 1

**MONTEZUMA'S RETURN**  
Take 2



Type Platform  
See Issue 1

**MOON PATROL/SPY HUNTER**  
Midway



Type Compilation  
See Issue 4

**MORTAL KOMBAT 4**  
Midway



Type Beat'em-up  
See Issue 2

**MR. NUTZ**  
Infogrames



Type Platform  
See Issue 6

**MS PAC-MAN: SPECIAL COLOR EDITION**  
Namco



Type Puzzle  
See Issue 6

**MYSTICAL MINDS**  
Konami



Type Role-playing  
See Issue 1

**NBA IN THE ZONE**  
Konami



Type Sports  
See Issue 4

**NFL BLITZ**  
Midway




Type Sports  
See Issue 4

**NHL 2000**  
EA Sports



Type Sports  
See Issue 8

**NHL BLADES OF STEEL**  
Konami



Type Sports  
See Issue 4

**NANNY AND THE NATHANBY PARTY**  
BBC



Type Adventure  
See Issue 8

**NARLEX**  
Infogrames



Type Platform  
See Issue 4

**NEOWORLD ADVENTURES**  
GT Interactive



Type Platform  
See Issue 2

**NEOWORLD ADVENTURES II**  
GT Interactive



Type Platform  
See Issue 5

**PAC-MAN: SPECIAL COLOR EDITION**  
Namco



Type Arcade  
See Issue 5

**PAPERBOY**  
Midway



Type Arcade  
See Issue 4

**PITFALL: BEYOND THE JUNGLE**  
Virgin



Type Platform  
See Issue 3

**POCKET BOWLING**  
Jaleco



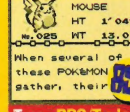
Type Sports  
See Issue 5

**POKEMON PINBALL**  
Nintendo




Type Pinball  
See Issue 4

**POKEMON RED/BLUE**  
Nintendo



Type RPG/Trade  
See Issue 4

**POWERQUEST**  
Sunsoft



Type Beat'em-up  
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Red Orb



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Ubi Soft



Type Platform  
See Issue 7

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Red Storm



Type Strategy  
See Issue 8

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Infogrames



Type Shooter  
See Issue 4

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Midway



Type Arcade  
See Issue 2

**RE PRO-2M**  
Nintendo



Type Racing  
See Issue 1

**READY 2 RUMBLE MAXINE**  
Midway



Type Sports  
See Issue 7

**REVENGE OF THE TAKE 2**  
Take 2



Type Platform  
See Issue 2



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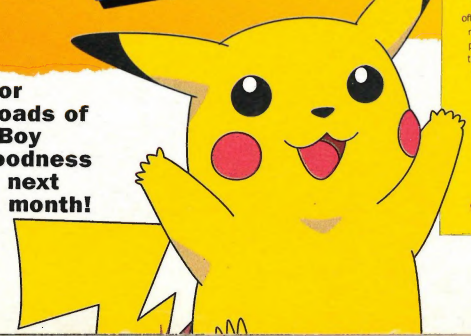
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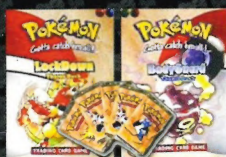
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